Four-Year Undergraduate Programmed

Bachelor of Technology

Computer Science Engineering (AIML)

Faculty of Engineering & Technology

Parul University

Vadodara, Gujarat, India

Faculty of Engineering & Technology
Bachelor of Technology in Computer Science and Artificial Intelligence and Machine Learning

1. Vision of the Department

To be a distinct hub of education that prepares skilled professionals in the field of Computer Science and Engineering.

2. Mission of the Department

- Enhance academic performance by adopting industry-oriented curriculum focusing on the thrust area of computer education through integrated learning in collaboration with prominent industries.
- Preparing students to face challenges of the real world through internships and project-based learning.
- Foster a research culture that results in a sound knowledge base, high-quality publications, new products and IPR.
- Inculcate ethical consciousness in students so that they can achieve success in their professional endeavors and can become responsible citizens.

3. Program Educational Objectives

The statements below indicate the career and professional achievements that the B.Tech. Computer Science engineering curriculum enables graduates to attain.

PEO 1	Apply computer science and engineering theories, principles, and skills to address societal challenges.
PEO 2	Display a lifelong learning mindset and adapt to quick technological developments in the sector.
PEO 3	Exhibit professionalism, collaboration, leadership abilities, and awareness of contemporary demands.

4. Program Learning Outcomes

Program Learning outcomes are statements conveying the intent of a program of study.

PLO 1	**Engineering knowledge:**	Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
PLO 2	**Problem analysis:**	Identify, formulate, review research literature, and

		analyses complex engineering problems reaching substantiated conclusions using the first principles of mathematics, natural sciences, and engineering sciences.
PLO 3	**Design/development of solutions:**	Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for public health and safety, and cultural, societal, and environmental considerations.
PLO 4	**Conduct investigations of complex problems:**	Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
PLO 5	**Modern tool usage:**	Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
PLO 6	**The engineer and society:**	Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
PLO 7	**Environment and sustainability:**	Understand the impact of professional engineering solutions in societal and environmental contexts and demonstrate the knowledge of, and need for sustainable development.
PLO 8	**Ethics:**	Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
PLO 9	**Individual and team work:**	Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
PLO 10	**Communication:**	Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
PLO 11	**Project management and finance:**	Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
PLO 12	**Life-long learning:**	Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

5. Program Specific Learning Outcomes

PSO 1	**Demand as per recent development**	An ability to analyze, design, verify, validate, code and maintain the solution of given problem to derive execution of software system
PSO 2	**Software skill**	An ability to understand, apply and work with one or more domain using knowledge of mathematical techniques and principles with relevant areas of computer science

6. Credit Framework

Semester wise Credit distribution of the program	
Semester-1	16
Semester-2	20
Semester-3	22
Semester-4	23
Semester-5	19
Semester-6	24
Semester-7	27
Semester-8	14
Total Credits:	**167**

Category wise Credit distribution of the program	
Category	**Credit**
Major Core	113
Minor Stream	0
Multidisciplinary	16
Ability Enhancement Course	9
Skill Enhancement Courses	7
Value added Courses	4
Summer Internship	4
Research Project/Dissertation	14
Total Credits:	**167**

Faculty of Engineering and Technology- PIET / PIT						
B. Tech in CSE (AIML)						
Semester 1						
Sr. No.	**Subject Code**	**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303190102	Engineering Physics	4	3	2	0
2	3031911011	Mathematics-I	4	4	0	0
3	303105103	Open Source Software	2	1	2	0
4	303193103	Communication Skills	2	2	0	0
5	303105104	Computational Thinking for Structured Design 1	4	3	2	0
6	303104105	Environmental Science	Audit	1	0	0
		Total	**16**	14	6	0
Semester 2						
Sr. No.	**Subject Code**	**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
7	303105151	Computational Thinking for Structured Design-2	4	3	2	0
8	303107152	ICT workshop	1	0	2	0
9	303106103	Electrical and Electronics Engineering	4	3	2	0
10	303105152	Design Thinking	3	2	2	0
11	303191151	Mathematics-II	4	4	0	0
12	303193152	Advanced Communication & Technical Writing	2	0	0	2
13	303105153	Global Certifications (Azure)	2	2	0	0
		Total	**20**	**14**	**8**	**2**
Semester 3						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
14	303105201	Design of Data Structure	3	3	0	0
15	303105202	Design of Data Structure Laboratory	2	0	4	0
16	303105203	Database Management System	3	3	0	0
17	303105204	Database Management System Laboratory	1	0	2	0
18	303105205	Object Oriented Programming With Java	2	2	0	0
19	303105206	Object Oriented Programming With Java Laboratory	1	0	2	0
20	303105210	Computer Organization and Microprocessor	3	3	0	0

21	303105211	Computer Organization and Microprocessor Laboratory	1	0	2	0
22	303191202	Discrete Mathematics	4	3	0	0
23	303193203	Professional Communication Skills	2	2	0	0
		Total	**22**	16	10	0
Semester 4						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
24	303105251	Operating System	3	3	0	0
25	303105252	Operating System Laboratory	1	0	2	0
26	303105253	Software Engineering	3	3	0	0
27	303105254	Software Engineering Laboratory	1	0	2	0
28	303105322	Computer Network	3	3	0	0
29	303105323	Computer Network Laboratory	1	0	2	0
30	303105257	Programming in Python with Full Stack Development	3	3	0	0
31	303105258	Programming in Python with Full Stack Development Laboratory	1	0	2	0
32	303105262	Competitive Coding	2	-	4	-
33	303105263	Probability , Statistic and Numerical Methods	4	4	-	-
34	303193252	Professional Grooming and Personality Development	1	-	-	1
		Total	**23**	16	12	1
Semester 5						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
35	303105218	Design and Analysis of Algorithms	3	3	0	0
36	303105219	Design and Analysis of Algorithms Laboratory	2	0	4	0
37	303105306	Theory Of Computation	3	3	0	0
38	303105307	Artificial Intelligence	3	3	0	0
39	303105308	Artificial Intelligence Laboratory	1	0	2	0
40	303105309	Enterprise Programming using Java	2	2	0	0
41	303105310	Enterprise Programming using Java Laboratory	1	0	2	0
42	303193304	Professionalism & Corporate Ethics	1	-	-	1
43	303105311	Quant, and Reasoning	3	3	0	0
44	303105301	Open Elective 01 (Compulsory Subjects :1) AWS Fundamental	2	2	0	0
		Total	**21**	**16**	**8**	**1**

Semester 5 Open Elective 1						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303101331	Basic Aircraft Science	2	2	0	0
2	303105303	Disaster Preparedness and Planning	2	2	0	0
3	303105304	Cyber Security	2	2	0	0
4	303105305	Internet of Things	2	2	0	0
5	303107346	Fundamentals of Communication Engineering	2	2	0	0
6	303105301	AWS Fundamental	2	2	0	0
Semester 6						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
46	303105300	Project – 1	3	0	6	0
47	303105365	Security Monitoring	3	3	0	0
48	303105366	Security Monitoring Laboratory	1	0	2	0
49	303105367	Cloud Computing and Security	3	3	0	0
50	303105368	Cloud Computing and Security Laboratory	1	0	2	0
51	303105389	Reverse Engineering and Malware Analysis	3	3	0	0
52	303105390	Reverse Engineering and Malware Analysis Laboraroty	1	0	2	0
53		PEC 01 (Compulsory Subjects :1)	3	3	0	0
54		PEC 01-LAB (Compulsory Subjects :1)	1	0	2	0
55		PEC 02 (Compulsory Subjects :1)	3	3	0	0
56		PEC 02-LAB (Compulsory Subjects :1)	1	0	2	0
57	303193353	Employability Skills	1	0	0	1
		Total	**24**	**15**	**16**	**1**
Semester 6 PEC 01						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303105307	Artificial Intelligence	3	3	0	0
2	303105395	Digital Forensics and Incident Response	3	3	0	0
3	303105314	Data visualization and Data Analytics	3	3	0	0
Semester 6 PEC 01-LAB						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303105308	Artificial Intelligence Laboratory	1	0	2	0
2	303105396	Digital Forensics and Incident Response Laboratory	1	0	2	0
3	303105315	Data visualization and Data Analytics Laboratory	1	0	2	0

Semester 6 PEC 02						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303105379	Mobile Application Development	3	3	0	0
2	303105385	MEA(R)N Stack Web Development	3	3	0	0
3	303105387	Devops	3	3	0	0
Semester 6 PEC 02-LAB						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303105380	Mobile Application Development Laboratory	1	0	2	0
2	303105386	MEA(R)N Stack Web Development Laboratory	1	0	2	0
3	303105388	Devops Laboratory	1	0	2	0
Semester 7						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
58	303105424	Summer Internship	2	0	0	0
59	303105415	Blockchain and Web 3.0 Security	3	3	0	0
60	303105416	Blockchain and Web 3.0 Security Laboratory	1	0	2	0
61	303105423	Project - II	6	0	12	0
62	303105413	Fundamental of OT Security	3	3	0	0
63	303105414	Fundamental of OT Security Laboratory	1	0	2	0
64		PEC 03 (Compulsory Subjects :1)	3	3	0	0
65		PEC 03-LAB (Compulsory Subjects :1)	1	0	2	0
66		PEC 04 (Compulsory Subjects :1)	3	3	0	0
67		PEC 04-LAB (Compulsory Subjects :1)	1	0	2	0
68		Open Elective-2	3	3	0	0
		Total	**27**	**15**	**20**	**0**
Semester 7 PEC 03						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303105377	Software Testing and Quality Assurance	3	3	0	0
2	303105353	Machine Learning	3	3	0	0
3	303105489	Internet of things	3	3	0	0
Semester 7 PEC 03-LAB						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303105388	Software Testing and Quality Assurance Laboratory	1	0	2	0
2	303105354	Machine Learning Laboratory	1	0	2	0

3	303105490	Internet of things Laboratory	1	0	2	0
Semester 7 PEC 04						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303105381	Image Processing	3	3	0	0
2	303105417	Information Security Management System	3	3	0	0
3	303105485	Augmented Reality and Virtual Reality	3	3	0	0
Semester 7 PEC 04 LAB						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
1	303105382	Image Processing Laboratory	1	0	2	0
2	303105418	Information Security Management System Laboratory	1	0	2	0
3	303105486	Augmented Reality and Virtual Reality Laboratory	1	0	2	0
Semester 7 Open Elective-2						
1		Remote Sensing and Geo Informatics	3	3	0	0
2		Real Time Systems	3	3	0	0
3		Cyber Physical Systems	3	3	0	0
4		Computational Number Theory	3	3	0	0
5		VLSI System Design	3	3	0	0
Semester 8						
Sr. No.		**Name of the Subject**	**Credit**	**LECT**	**LAB**	**Tutorial**
69	303105499	Internship	14	0	28	0
		Total	**14**	**0**	**28**	**0**
		Total Credits	**167**			

8. Detailed Syllabus

Semester 1 - 1

a. Course Name: Engineering Physics

b. Course Code: 303192102

c. Prerequisite: Knowledge of Physics and some basic concepts in Mathematics like differentiation, integration, limit, differential equation, vector calculus up to 12th science level.

d. Rationale: Knowledge of physics is essential for all Engineering branches because physics is the foundation subject of all the branches of engineering and it develops the scientific temperament and analytical capability of engineering students.

e. Course Learning Objectives:

CLOBJ 1	Understand the basics of quantum mechanics, including Schrödinger's equations and the physical significance of wave functions.
CLOBJ 2	Apply the Schrödinger equation to analyze particles in one-dimensional potential boxes, emphasizing practical implications and tunneling effects.
CLOBJ 3	Master concepts of energy bands, semiconductor classification, E-k diagrams, and semiconductor device analysis including P-N junction diodes.
CLOBJ 4	Comprehensively understand material classification, focusing on magnetic materials, nanomaterials, and analyzing physical, thermal, electrical, optical, and magnetic properties.
CLOBJ 5	Gain expertise in laser principles, types, and applications, as well as fiber optics principles and applications. Understand optoelectronic devices, their functionalities, and practical applications.

f. Course Learning Outcomes:

CLO 1	Understand the basics of quantum mechanics, including Schrödinger's equations and the physical significance of wave functions.
CLO 2	Apply the Schrödinger equation to analyze particles in one-dimensional potential boxes, emphasizing practical implications and tunneling effects.
CLO 3	Master concepts of energy bands, semiconductor classification, E-k diagrams, and semiconductor device analysis including P-N junction diodes.
CLO 4	Comprehensively understand material classification, focusing on magnetic materials, nanomaterials, and analyzing physical, thermal, electrical, optical, and magnetic properties.
CLO 5	Gain expertise in laser principles, types, and applications, as well as fiber optics principles and applications. Understand optoelectronic devices, their functionalities, and practical applications.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
3	-	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	**Topics**	**Weightage**	**Teaching Hours**
1	**UNIT-I: Modern Physics** Introduction about quantum Mechanics, Schrödinger's equations, Time dependent and Time Independent Wave Equation, Physical Significance of the wave Function, Application of Schrödinger equation in particles in One Dimensional Potential Box and Tunneling effects.	20%	9

2	**UNIT-II: Band Theory of Semiconductors** Energy bands in solids, Classification of Materials into Semiconductors & Insulators, Density of state, E-k diagram, Kronig-Penny model (to introduce origin of band gap), and Effective mass. Direct and indirect band gap. Carrier Concentration in semiconductors, Fermi Level in Intrinsic and Extrinsic Semiconductors, P-N junction diode, Ohmic and Schottky Junction.	20%	9
3	**UNIT-III: Materials** Classification of materials: Magnetic materials, Nanomaterials based on semiconductors and metal oxides, Basic characteristic properties of nanomaterials, Novel Materials. Physical, Thermal, Electrical, Optical and Magnetic properties of materials.	20%	9
4	**UNIT-IV: Laser and Fiber Optics** Lasers: Interaction of radiation with Matter, Absorption, Spontaneous and Stimulated emission, Characteristics of Lasers, Types of Lasers: Ruby Laser, Helium-Neon Laser, Semiconductor Diode Laser, Applications of Lasers. Fiber Optics: Principle and Structure of Optical Fiber, Numerical Aperture of fiber, Types of Optical Fibers, Attenuation in Optical Fibers, Applications of Optical Fibers.	20%	9
5	**UNIT-V: Devices** Optoelectronic Devices: Photoconductive cell, photovoltaic cell, Photodiode, Phototransistor, LED, IR emitters, Opto coupler, X-ray diffractometer, Quantum devices and their applications.	20%	9

i. Text Books:

1. J. Singh, Semiconductor Optoelectronics: Physics and Technology, McGraw-Hill Inc. (1995)
2. B. E. A. Saleh and M. C. Teich, Fundamentals of Photonics, John Wiley & Sons, Inc., (2007)
3. S. M. Sze, Semiconductor Devices: Physics and Technology, Wiley (2008)
4. Engineering Physics — HK Malek and A. K. Singh- McGraw Hill Publication
5. Semiconductor Optoelectronic Devices- P. Bhattacharya-Prentice Hall of India
6. Fundamentals of Physics- Halliday, Resnick and Walker

j. List of Practicals:

1. I-V characteristics of light emitting diode in forward bias.
2. I-V characteristics of Zener diode in reverse bias.
3. Determination of Velocity of ultrasonic waves in water.
4. Determination of Dielectric constants of Dielectric samples.

5. Measurement of Band gap of semiconductor material.
6. Measurement of Hall coefficient RH and carrier concentration in a semiconductor.
7. Measurement of Planck's constant using LED.
8. Measurement of wavelength of laser light using diffraction grating.
9. Measurement of Numerical aperture of an optical Fiber.
10. Moment of Inertia of a flywheel.
11. Measurement of power loss in an optical fibre.
12. B-H Curve tracing.
13. Determination of Young's modulus.
14. Determination of thermal conductivity. (Searle's method or Lee's method)

Semester 1-2

a. Course Name: Mathematics-I

b. Course Code: 303191101

c. Prerequisite: Knowledge of Mathematics up to 12th science level

d. Rationale: The Mathematics I syllabus integrates fundamental calculus concepts, advanced mathematical techniques, and matrix algebra, preparing students for engineering challenges with optimized problem-solving skills.

e. Course Learning Objectives:

CLOBJ 1	Develop a comprehensive understanding of definite and improper integrals, including the application of integration techniques to find areas and volumes in both Cartesian and Polar coordinates.
CLOBJ 2	Utilize differential equations to model and solve practical scenarios, demonstrating proficiency in various solution techniques.
CLOBJ 3	Analyze the convergence and divergence of sequences and series, employing tests such as the Alternating Series Test and Ratio Test.
CLOBJ 4	Analyze matrix operations and determinants, exploring their properties and applications in solving systems of linear equations.
CLOBJ 5	Apply Fourier series for representing periodic functions, verifying Dirichlet's conditions.
CLOBJ 6	Solve optimization problems using multivariable calculus concepts, such as Lagrange's multiplier.

f. Course Learning Outcomes:

CLO 1	Develop understanding of fundamental mathematical concepts.
CLO 2	Formulate and solve mathematical models for real-world engineering problems.
CLO 3	Integrate knowledge from different mathematical topics to analyze and solve complex engineering problems.
CLO 4	Critically analyze mathematical results, interpret their engineering significance, and make informed decisions based on mathematical outcomes, fostering a deeper understanding of the subject.
CLO 5	Clearly and effectively communicate mathematical ideas, solutions, and reasoning, both in written and oral formats, demonstrating effective communication skills.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	T	P	C	Internal Evaluation			ESE		Total
				MSE	CE	P	Theory	P	
4	-	-	4	20	20	-	60	-	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT 1: Improper Integral & Application of Definite Integral** Evaluation of definite and improper integrals, Beta and Gamma functions and their properties. Area bounded by curves in Cartesian and Polar form, Area of a region bounded by function, Area of a region bounded by curves in Parametric form, Volume by slicing, Volume of solid by revolution.	8%	5
2	**UNIT 2: First Order Ordinary Differential Equation** Exact, linear and Bernoulli's equations, Euler's equations, Equations not of first degree: equations solvable for p, equations solvable for y, equations solvable for x and Clairaut's type, Applications.	15%	9
3	**UNIT 3: Matrices** Matrices & Determinants with Properties, Linear Independence, Rank of Matrix, System of Linear Equations, Consistency of System, Solution of system of Linear Equations by Gauss Jordan and Gauss-Elimination Method, Eigenvalues, Eigenvectors, Symmetric, Skew-symmetric, and orthogonal Matrices, Eigenbases, Diagonalization, Cayley Hamilton Theorem and its Applications, Diagonalization, Orthogonal Transformation, Quadratic form.	25%	15

4	**UNIT 4: Sequences and Series** Basics of Sequences, Bounded and Monotonic Sequences, Series, Convergence of sequence and series, Geometric series, P-series, Cauchy's Integral Test, Comparison Test, Alternating Series, Absolute and Conditional convergence, Ratio test, Cauchy's Root Test, Power series, Taylor's and Maclaurin's series.	17%	10
5	**UNIT 5: Fourier Series** Fourier Series of 2 periodic functions, Dirichlet's conditions for representation by a Fourier series, Fourier Series of a function of period 2, Fourier Series of even and odd functions, Half range series.	10%	6
6	**UNIT 6: Multivariable Calculus (Differentiation)** Functions of Several Variables, Limit, Continuity, Partial Derivatives, Homogeneous function, Euler's Theorem for homogeneous function, Modified Euler's Theorem, Chain Rule, Implicit function, Jacobian, Tangent plane and Normal line, Maximum and Minimum Values, Lagrange's Multiplier, Taylor's and Maclaurin's Series for functions of two variables.	25%	15

i. Text Book and Reference Book:

1. Calculus and Analytic Geometry (TextBook)
   By G.B. Thomas and R.L. Finney — Addison Wesley
2. Calculus with early transcendental functions
   By James Stewart — Cengage Learning
3. Higher Engineering Mathematics
   By B. S. Grewal — Khanna Publications
4. Elementary Linear Algebra (Text Book)
   By Howard Anton, Chris Rorres — Willy India Edition — 9th Edition
5. Advanced Engineering Mathematics (Text Book)
   By Erwin Kreyszig — Willey India Education
6. A textbook of Engineering Mathematics
   By N.P. Bali and Manish Goyal — Laxmi Publications

Semester 1-3

a. Course Name: Open-Source Software

b. Course Code: 303105103

c. Prerequisite: Basic knowledge of software applications.

d. Rationale: Open Source has acquired a prominent place in software industry. Having knowledge of Open Source and its related technologies is an essential for Computer Science student. This course introduces Open-Source methodologies and ecosystem to students.

e. Course Learning Objectives:

CLOBJ 1	Gain familiarity with Principles of OSS, Open-Source Standards, Requirements for Software, OSS success, Free Software, Examples, Licensing, Free Vs. Proprietary Software, Free Software Vs. Open- Source Software, Public Domain.
CLOBJ 2	Acquire Knowledge regarding Open-Source History, Open Source Initiatives, Open Standards Principles, Methodologies, Philosophy, Software freedom, Open-Source Software Development, Licenses, Copyright vs. Copy left, Patents, Zero marginal cost, Income-generation Opportunities, Internationalization
CLOBJ 3	Acquire knowledge of Community and Communication, Contributing to Open-Source Projects Introduction to GitHub, interacting with the community on GitHub, Communication and etiquette, testing open-source code, reporting issues, contributing code. Introduction to Wikipedia, contributing to Wikipedia or contributing to any prominent open-source project of student's choice. Open-Source Ethics and Social Impact: Open source vs. closed source, Open-source Government, Ethics of Open Source,
CLOBJ 4	Understand GNU/Linux, Android, Free BSD, Open Solaris. Open-Source Hardware, Virtualization Technologies, Containerization Technologies: Docker, Development tools, IDEs, Debuggers, Programming languages, LAMP, Open-Source Database technologies.
CLOBJ 5	Demonstrate Apache Web server, BSD, GNU/Linux, Android, Mozilla (Firefox), Wikipedia, Drupal, WordPress, Git, GCC, GDB, GitHub, Open Office, Libre Office Study.

f. Course Learning Outcomes:

CLO 1	Differentiate between Open Source and Proprietary software and Licensing.
CLO 2	Recognize the applications, benefits, and features of Open-Source Technologies.
CLO 3	Gain knowledge to start, manage open-source projects.
CLO 4	Worked with Open-Source ecosystem, its use, impact, and importance.
CLO 5	Learn Open-Source methodologies, case studies with real life examples.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
1	0	2	2	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	**Topics**	**Weightage**	**Teaching Hours**
1	**UNIT-I: Introduction to Open-Source:** Open Source, Need and Principles of OSS, Open-Source Standards, Requirements for Software, OSS success, Free Software, Examples, Licensing, Free Vs. Proprietary Software, Free Software Vs. Open-Source Software, Public Domain. History of free software, Proprietary Vs Open-Source Licensing Model, use of Open- Source Software, FOSS does not mean no cost. History: BSD, The Free Software Foundation and the GNU Project.	15%	1

2	**UNIT-II: Open-Source Principles and Methodology** Open-Source History, Open Source Initiatives, Open Standards Principles, Methodologies, Philosophy, Software freedom, Open-Source Software Development, Licenses, Copyright vs. Copy left, Patents, Zero marginal cost, Income- generation Opportunities, Internationalization. Licensing: What Is A License, How to create your own Licenses, Important FOSS Licenses (Apache, BSD, PL, LGPL), copyrights and copy lefts, Patent.	20%	3
3	**UNIT-III: Open-Source projects:** Starting and maintaining own Open- Source Project, Open-Source Hardware, Open-Source Design, Open-source Teaching, and Open Source media. Collaboration: Community and Communication, Contributing to Open Source Projects Introduction to GitHub, interacting with the community on GitHub, Communication and etiquette, testing open-source code, reporting issues, contributing code. Introduction to Wikipedia, contributing to Wikipedia or contributing to any prominent open-source project of student's choice. Open-Source Ethics and Social Impact: Open source vs. closed source, Open-source Government, Ethics of Open source, Social and Financial impacts of open-source technology, Shared software, Shared source, Open Source as a Business Strategy.	20%	3
4	**UNIT-IV: Understanding Open-Source Ecosystem:** Open-Source Operating Systems: GNU/Linux, Android, Free BSD, Open Solaris. Open-Source Hardware, Virtualization Technologies, Containerization Technologies: Docker, Development tools, IDEs, Debuggers, Programming languages, LAMP, Open-Source Database technologies.	20%	4
5	**UNIT-V: Case Studies** Example Projects Apache Web server, BSD, GNU/Linux, Android, Mozilla (Firefox), Wikipedia, Drupal, WordPress, Git, GCC, GDB, GitHub, Open Office, Libre Office Study: Understanding thedevelopmental models, licensing, mode of funding, commercial/non- commercial use.	25%	4

i. Text Books:

1. Open-Source Technology", Kailash Vadera & Bhavyesh Gandhi, University Science Press, Laxmi Publications, 2009, Software Engineering, Sommerville (TextBook)
2. Open-Source Technology and Policy", Fadi P. Deek and James A. M. McHugh, Cambridge University Press, 2008 Software Engineering; Wiley India

3. Perspectives on Free and Open-Source Software", Clay Shirky and Michael Cusumano, MIT press.

j. List of Practicals:

1. Demonstration of Basic Linux commands.
2. Execute C Program using gcc compiler.
3. Demonstration of gprof command using Linux.
4. Create and Edit documents using Google Docs.
5. Create Presentation using Google Slides.
6. Demonstration of different Arithmetic and Logical Formulas using OpenOffice Calc.
7. Use of HTML to create simple web page.
8. Demonstration of MathML – a markup language for describing mathematical notation.
9. Demonstration of virtualization using Docker Container..
10. Demonstration GitHub Facility.

Semester 1-4

a. Course Name: Communication Skill

b. Course Code: 303193103

c. Prerequisite: Knowledge of English Language studied till 12th standard

d. Rationale: Basic Communication Skills are essential for all Engineers.

e. Course Learning Objectives:

CLOBJ 1	Gain familiarity with electrical current, potential difference, power and energy, sources of electrical energy and elements of electrical circuit.
CLOBJ 2	Solve problems related to Alternating current, alternating voltage, etc, Demonstrate a clear understanding of Pure R, L C circuit and combination of RLC, Series and Parallel combination of R, L and C, etc.
CLOBJ 3	Acquire knowledge of the resistor, capacitor, and inductor and their performance characteristics for series and parallel connections.
CLOBJ 4	Understand different single phase and three phase circuits.
CLOBJ 5	Demonstrate a clear understanding of the basic concepts, working principles and applications of transformer, DC machines and AC machines.
CLOBJ 6	Study the use of LT Switchgear, Fuse, MCB, ELCB etc.

f. Course Learning Outcomes:

CLO 1	Understand the importance of creative and critical thinking.
CLO 2	Expand vocabulary with proper pronunciation.
CLO 3	Comprehend the basics of English grammar.
CLO 4	Read & write effectively for a variety of contexts.
CLO 5	Develop confidence in speaking skills.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
0	2	0	2	0	100	0	0	0	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT-I: Crazy Scientist:** The students will be taught the importance of invention and innovation using some examples that changed the world the way it worked.	5%	2
2	**UNIT-II: Phonetics** IPA Introduction (listening racks), Phonic Sounds Pronunciation Practice including transcription.	10%	4
3	**UNIT-III: Vocabulary Building & Word Formation Process** Compounding, clipping, blending, derivation, creative respelling, coining and borrowing Prefixes & suffixes, synonyms & antonyms, standard abbreviations (related activities will be provided) .	10%	2
4	**UNIT-IV: Speaking Activity: Role play on Critical Thinking (Life boat)** This activity topic gears towards making students do role play based on various scenarios. It involves giving them a scenario and asking them to further develop the idea in a very interesting manner, then going on to enact it. It aims to improve students' convincing skills.	10%	4
5	**UNIT-V: Picture Description & Picture Connector** Enable students to use vocabulary and useful expression to describe the picture. In this class the students will be trained to form logical connections between a set of pictures which will be shared with them. This geared towards building creativity and presentation skills.	15%	2
6	**UNIT-VI: Mine Activity: Usage of Preposition:** Students will learn to use proper propositions by active participation in the activity.	8%	2

7	**UNIT-VII: Worksheets on Identifying Common Errors in Writing:** Sentence structure, Punctuations, Subject-Verb Agreement, Noun-Pronoun Agreement	12%	2
8	**UNIT-V: Reading Skills** The art of effective reading and its various strategies to be taught to the learners and practice exercises be given on reading comprehension.	10%	2
9	**UNIT-IX: Speech and spoken Exchanges; Extempore:** Students will learn the correct usage of spoken language as different from the written form. It will help the students in extempore speech. This will be done by making the students give variety of impromptu speeches in front of the class: 1 minute talk on simple topics. To change the average speakers in the class to some of the best Orator.	10%	4
10	**UNIT-X: Book Review** The learners will identify the central idea of the book, author's style and approach towards the book. This will enable the learners to express their point of view and hone their creativity and writing skills.	10%	4
11	**UNIT-V: Activity Session** This will enhance the creative thinking among students. To develop their interpersonal communication skills.	0%	2

***Continuous Evaluation:**It consists of Assignments/Seminars/Presentations/Quizzes/ Surprise Tests (Summative/MCQ) etc.

i. Text Books:

1. Understanding and Using English Grammar Betty Azar & Stacy Hagen; Pearson Education.
2. Business Correspondence and Report Writing SHARMA, R. AND MOHAN, K.
3. Communication Skills Kumar S and Lata P; New Delhi Oxford University Press.
4. Technical Communication: Principles and Practice, Sangeetha Sharma, Meenakshi Raman; Oxford University Press.
5. Practical English Usage MICHAEL SWAN.
6. A Remedial English Grammar for Foreign Student F.T. WOOD.
7. On Writing Well, William Zinsser; Harper Paperbacks,2006; 30th anniversary edition.
8. Oxford Practice Grammar, John Eastwood; Oxford University Press.

Semester 1-5

a. Course Name: Computational Thinking for Structured Design-1

b. Course Code: 303105104

c. Prerequisite: Requires Basic Knowledge of Computer.

d. Rationale: This course is design to provide basic ideas of computer programming. This course also makes help to understand programming language. It will help to develop their logical abilities.

e. Course Learning Objectives:

CLOBJ 1	Programming basics and the fundamentals of C.
CLOBJ 2	Data types in C.
CLOBJ 3	Mathematical and logical operations.
CLOBJ 4	Using if statement and loops.
CLOBJ 5	Arranging data in arrays.
CLOBJ 6	AImplementing pointers.

f. Course Learning Outcomes:

CLO 1	Able to understand the basic knowledge of Computer fundamental and its application in computers.
CLO 2	Able to understand the basic concepts of C programming language.
CLO 3	Able to design and develop various programming problems using C programming concepts.
CLO 4	Able to Implement advance C programming concepts like function, pointer, structure and union etc.
CLO 5	Able to understand the file handling using C Programming language.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
3	-	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT-I: Introduction to C language** History of C language, Program Development Steps, Structure of C program	10%	3
2	**UNIT-II: Data Types, User I/O and Operators Data Types** Extended and Derived Data types, Variables User I/O : Formatted, predefined Functions of stdio.h header file Operators: Types of operators, Precedence, Associativity.	10%	6
3	**UNIT-III: Conditional Flow Statements:** Iterative Statements, Jumping Statements and Pointors:Conditional Flow Statements: Simple if,ifelse,else-if ladder,switch case Decision Making using conditional statements Iterative Statements: Control Entry and Control Exit Loops Jumping Statements: break, continue , forward and backward goto. Pointers: Typed:single double,triple..wild, NULL,Const, untyped, void.	15%	9
4	**UNIT-IV: Functions:** Functions :Call by value, call by references, Types of Functions. Pointer Functions: Calling A function through function pointer, Passing A function's address as an Argument to other function, Types of Pointer function Creation. Recursion : Types of Recursions : Direct Recursion, Indirect Recursion, Tail Recursion, No tail/Head Recursion, Tree Recursion, Nested Recursion. Storage classes : Auto, register, static and Extern.	30%	10
5	**UNIT-V: Arrays:** Arrays: Types of arrays, Declaration and Defining an array Pointer and Arrays: Types of Accessing Array elements Subscripting pointer variables Pointer to an array, Array of pointers, Pointers and two dimensional arrays Subscripting pointer To an array, Array of Functions : Strings: Strings v/s character arrays, Initializing strings, Reading and Displaying string Types of string format Specifiers. puts() functions, Multi Line string Input String pointers, Two-dimensional character arrays or array of string Array of pointers to strings, String handling functions.	35%	14

i. Text Books:

1. C Programing by Bala Guru Swamy (TextBook)

2. C for all by s.Thammarai Selvi ,R Murugesan, Anuradha Publications.

3. Programing in C Ajay Mittal, Pearson.

j. List of Practicals:

1. Installation C IDE, Basic Structure of C program. Format Specifiers, Escape Character. Run time input/Output Programs.
2. Write a c program to calculate Area of Rectangle,Perimeter of a Rectangle and Diagonal of a Rectangle.
3. The total distance traveled by vehicle in 't seconds is given by distance s = ut+1/2at? where 'u' and 'a' are the initial velocity (m/sec.) and acceleration(m/sec?). Write a C program to find the distance traveled at regular intervals of time given the values of 'u' and 'a'. The program should provide the flexibility to the user to select his own time intervals and repeat the calculations for different values of 'u' and 'a'.
4. Write a C program to find the sum of individual digits of a positive integer.
5. A Fibonacci sequence is defined as follows: the first and second terms in the
6. Write a C program to find the roots of a quadratic equation.
7. Write C programs that use both recursive and non-recursive functions. 1. To find the factorial of a given integer.
8. To find the GCD (greatest common divisor) of two given integers.
9. Write a C program to find the largest integer in a list of integers,
10. Write a C program that displays the position or index in the string S where the string T begins, or -1 if S doesn't contain T
11. Write a C program to generate Pascal's triangle.
12. Write a C program to convert a Roman numeral to its decimal Equivalent.
13. Write a c program to take multiline string input and print individual string length .
14. Write a c program to reverse the individual word of a given string Explanation:input : Welcome To Bytexl output: emocleW oT lxetyB.

Semester 1-6

a. Course Name: Environmental Science

b. Course Code: 303104105

c. Prerequisite: Knowledge of Physics, Chemistry and Mathematics up to 12th science level and Biology up to 10th science level

d. Rationale: Basic knowledge of the environment is essential for all human beings for a good life and sustainable existence.

e. Course Learning Objectives:

CLOBJ 1	Apply systems thinking to analyze the city as a system, demonstrating application.
CLOBJ 2	Evaluate the role of smart citizens and approaches for citizen engagement.
CLOBJ 3	Identify sources and stressors of water resources, demonstrating understanding.
CLOBJ 4	Analyze the causes, effects, and control measures of population explosion.

f. Course Learning Outcomes:

CLO 1	Understand the interrelation and interdependency of organisms and their interactions with the environment.
CLO 2	Identify eco-friendly measures in engineering projects.
CLO 3	Understand preventive steps for environmental protection.
CLO 4	Act as a responsible individual who is aware of efficient usage of resources and securing sustainable development.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
1	0	0	Audit	-	50	-	-	-	50

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT-I: ENVIRONMENTAL HEALTH, ECOLOGY AND QUALITY OF LIFE** Environmental education: Objective and scope, Impact of technology on the environment, Environmental disasters: Case studies, Global environmental awareness to mitigate stress on the environment, Structure and function of an ecosystem, Ecological pyramids, Pyramid of number, Pyramid of energy and pyramid of biomass.	25%	7
2	**UNIT-II: POLLUTION PREVENTION** Air & Noise pollution - Sources & their Effects, Case studies of Major Catastrophes, Structure and composition of the atmosphere, Water, Soil, Marine, Thermal & Marine Pollution: The story of fluoride contamination, Eutrophication of lakes, control measures, Measuring water quality: Water quality index, Waste water treatment (general) primary, secondary and tertiary stages, Municipal Solid waste management: Sources and effects of municipal waste, Biomedical waste, Hazardous waste.	20%	6
3	**UNIT-III: POPULATION GROWTH, GLOBAL ENVIRONMENTAL CHALLENGES & LATEST DEVELOPMENTS** Population Explosion - Causes, Effects and Control, an International initiative in population-related issues, Urbanization, Growth of the world's large cities, Water resources: Sources of water, Stress on water resources, Climate Change, Global Warming and Green House Effect, Acid Rain, Depletion of Ozone layer, Variation in concentrations of GHG gases in ambient air during last millennium, Role of Environmental Information System (ENVIS) in India and similar programs run by EPA(USA), Role of soft tools like Quantum GIS, Autodesk Building Information Modeling (BIM) and City Finance Approach to Climate-Stabilizing Targets (C- FACT), Life Cycle Assessment, Bioinformatics and Optimization tools for sustainable development.	25%	7

4	**UNIT-IV: SMART CITIES** Introduction to smart cities - about smart cities, what is a smart city, world urbanization, case studies of Songdo, Rio De Janeiro, what makes cities smart. City as a system of systems – Introduction, systems thinking, Milton Keynes Future Challenges, Rich picture as city challenges, Wicked problems, Development of smart city approach – core elements, open data, sustainability, privacy and ethics, development processes. Smart Citizens – their role, engaging citizens, IES Cities, Energy systems, Approaches for Citizen Engagement, co-creating smart cities, cities unlocked, living labs, city problems, crowdsourcing ideas, redesigning cities for citizens, all age-friendly cities, mobility on demand, motion maps, Infrastructure, Technology and Data – urban infrastructure and its technology, future of lighting, IoT, connected objects, sensing the city, NOx eating paints and air quality sensors, safest, smart citizen kit, sensing your city, Sensored City, Cyber security for data power, open, shared and closed data, satellite data, open data revolution, Smart City Project Data. Innovation – smart innovations, smart city ecosystem, data-driven innovations for smart cities. Standards and Capacity Building – the role of Standard, BSI smart city Standards, HyperCat, ITU Smart Sustainable cities, Smart City Readiness, Lessons Learnt from Amsterdam. Smart Measurements - metrics and indicators, city indicators, WCCD data portal, value proposition, integrated reporting, smart city learning and education, urban data school.	30%	10

i. Text Books:

1. Textbook of Environmental Studies For Undergraduate Courses (Text Book) By Dr Erach Bharucha — Orient BlackSwan — Second Edition, Pub. Year 2013.
2. Basics of Environmental Studies By U K Khare — Tata McGraw Hill.
3. Environmental Studies By Anindita Basak — Drling Kindersley(India)Pvt. Ltd Pearson.
4. Environmental Sciences By Daniel B Botkin & Edward A Keller — John Wiley & Sons.
5. Air Pollution M N Rao , H .V N Rao — McGraw Hill Publishing Company Limited, New Delhi.

Semester 2 - 1

a. Course Name: Computational Thinking for Structured Design-2

b. Course Code: 303105151

c. Prerequisite: A foundational understanding of logic and problem-solving is a prerequisite for computational thinking in structured design.

d. Rationale: Computational thinking is integral for structured design as it fosters a systematic approach to problem-solving, breaking down complex issues into manageable components. By applying computational thinking principles, individuals can create well-organized and efficient structured designs, promoting clarity, maintainability, and scalability in software development. This methodology aligns with the logical and stepby-step nature of structured design, enhancing the overall effectiveness of the development process.

e. Course Learning Objectives:

CLOBJ 1	Develop a deep understanding of foundational computational thinking concepts and their application in problem-solving.
CLOBJ 2	Demonstrate proficiency in creating structured designs using appropriate programming constructs and methodologies.
CLOBJ 3	Apply algorithmic thinking to decompose complex problems into manageable components, enhancing systematic problem-solving abilities.
CLOBJ 4	Evaluate and refine structured designs through critical analysis, promoting clarity, efficiency, and scalability in software solutions.

f. Course Learning Outcomes:

CLO 1	Develop proficiency in breaking down complex problems into manageable components, demonstrating a mastery of foundational computational thinking concepts.
CLO 2	Apply structured design principles to create efficient and well-organized algorithms, fostering a systematic approach to problem-solving in various domains.
CLO 3	Demonstrate the ability to design and implement structured programs using appropriate programming languages, showcasing practical skills in translating algorithms into executable code.
CLO 4	Cultivate a problem-solving mindset, emphasizing analytical thinking, algorithmic reasoning, and code optimization for developing scalable and maintainable software solutions.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
3	-	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT-I Dynamic Memory Allocation:** malloc, calloc, realloc and free, Array of pointers, Programing Applications, Dangling Pointer	10%	6
2	**UNIT-II Preprocessor Directives:** File Inclusion, Macros, Conditional Compilation and Pragmas.	10%	6
3	**UNIT-III: Enumerators, Structures, Unions:** **Enumerators:** Enumerator Types **Structures:** Declaration Initialization Accessing Structures, Complex Structures, Structure and Functions Array of structures Arrays within structures Anonymous structures Nested structures pointers in structures Self-referential structures Structure Padding **Unions:** Bit fields **Typedef**	15%	15
4	**UNIT-IV: Searching and Sorting:** Selection sort, Bubble Sort, ,Insertion sort, Quick sort and Merge Sort Linear and Binary Searching Techniques	30%	3
5	**UNIT-V: Data Structures: List- Linear List: :** Singly Linked List - CRUD operations Double Linked List -CRUD operations Circular Linked List- CRUD operations	35%	15

i. Text Books:

1. Fundamentals of Data Structures in C, 2ND eDITION, E.Horowitz, S,.Sahni and Susan Anderson- Freed, Universities Press (TextBook)
2. Computer Programming & Data Structures - E. Balaguruswamy,4th Edition TMH
3. C & Data Structures - P . Padmanabham,Third Edition,B.S Publications
4. Classic Data Structures - D.samanta

j. List of Practicals:

1. Write a c program to increase or decrease the existing size of an 1D array. 2. Write a c program on 2D array to Increase & Decrease i) No of subarrays ii) elements in the subarrays.
2. Write a to display present date and time using c language. 2. Write a c program to demonstrate pre-processor directives i) Macros ii) Conditional Compilation.
3. Write a C program that uses functions to perform the following Operations. i) Reading a complex number ii) Writing a complex number iii) Addition of two complex numbers iv) Multiplication of two complex numbers 2. Write a c program to store records of n students based on roll_no, name, gender and 5 subject marks i) Calculate percentage each student using 5 subjects. ii) Display the student list according to their percentages.
4. Write a C program to store n employee records based on EMP_ID,EMP_NAME,EMP_DEPTID,EMP_PHNO,EMP_SALARY and display all the details of employees using EMP_NAME in sorted order.
5. Write a c program to implement selection Sort & Bubble sort 2. Write a C program to reverse the elements within a given range in a sorted list. Example : input : 10 9 1 2 4 3 4 6 7 8 10 3 8 output: 1 2 8 7 6 4 4 3 9 10 the sorted list of given array elements is 1 2 3 4 4 6 7 8 9 10 , after reversing the elements with in the range 3 and 8 is 1 2 8 7 6 4 4 3 9 10.
6. Write a c program to implement Insertion sort & Quick sort
7. Write a c program to sort the given n integers and perform following operations i) Find the products of every two odd position elements ii) Find the sum of every two even position elements Explanation: Input : 9 1 9 8 3 5 4 7 2 6 Output: 3 15 35 63 6 10 14 The sorted list of given input is 1 2 3 4 5 6 7 8 9, the product of alternative odd position elements is 1*3 = 3,3*5=15,5*7=35... and the sum of two even position elements 2+4 =6,4+6=10.
8. Write a C Program to implement Merge Sort.
9. Write a c program to sort in ascending order and reverse the individual row elements of an mxn matrix.
10. Write a c program to perform linear Search. 2. Write a c program to perform binary search.
11. Write a c program to Create a single Linked list and perform Following Operations A. Insertion At Beginning B. Insertion At End C. Insertion After a particular node D. Insertion Before a particular node E. Insertion at specific position F. Search a particular node G. Return a particular node H. Deletion at the beginning I. Deletion at the end J. Deletion after a particular node K. Deletion before a particular node L. Delete a particular node M. Deletion at a specific position.
12. Write a program to Reverse a singly Linked list. 2. Write a c program to check whether the created linked list is palindrome or not.
13. Write a c program to Create a Circular Linked list and perform Following Operations A. Insertion At Beginning B. Insertion At End C. Insertion After

a particular node. D. Insertion Before a particular node E. Insertion at specific position F. Search a particular node G. Return a particular node H. Deletion at the beginning I. Deletion at the end J. Deletion after a particular node K. Deletion before a particular node L. Delete a particular node M. Deletion at a specific position

14. Write a c program to Create a Circular single Linked list and perform Following Operations A. Insertion After a particular node B. Insertion Before a particular node C. Search a particular node D. Return a particular node E. Deletion before a particular node F. Delete a particular node.

15. Write a c program to Create a Circular Double Linked list and perform Following Operations A. Insertion After a particular node B. Insertion Before a particular node C. Search a particular node D. Return a particular node E. Deletion before a particular node F. Delete a particular node.

Semester 2 - 2

a. Course Name: ICT workshop

b. Course Code: 303107152

c. Prerequisite: Basic Computer Knowledge and Physics

d. Rationale: This course is design to provide basic knowledge of Electronics components and computer components. This course helps in learning problem solving process of Electronics circuits and Computer.

e. Course Learning Objectives:

CLOBJ 1	Gain familiarity with identifying the Basic Electronic Components.
CLOBJ 2	Solve problems related to testing instruments such as Digital Multi meter, CRO , and function generator, etc.
CLOBJ 3	Acquire knowledge of Different sensors.
CLOBJ 4	Understand and develop group projects using electronic components and sensors.

f. Course Learning Outcomes:

CLO 1	Gain ability to understand the working of Electronics Components
CLO 2	Ability to understand the operating of various testing and measurement instrumentation.
CLO 3	Ability to learn working and use of different IoT sensors
CLO 4	Ability to design electronic circuit for the specific applications.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
0	-	2	1	-	-	20	-	30	50

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. List of Practicals:

1. Identification and symbolic representation of electronics basic components. (diode,zener diode, LED, transistor)
2. Verify the circuit analysis (voltage and current) using Digital Multimeter
3. Understanding of working and specifications of CRO and Function generator
4. Design 5V power supply using 7805.
5. Understanding soldering techniques and practicing proper soldering and de-soldering.
6. Demonstrate the working of Temperature Sensor
7. Verify the functionality of water flow sensor
8. Verify the functionality of distance measurement sensor
9. Demonstrate the working of Rain detector Sensor.
10. Group Project based on electronics components and sensors

Semester 2-3

a. Course Name: Electrical and Electronics Engineering

b. Course Code: 303106103

c. Prerequisite: Knowledge of Physics and Mathematics up to 12th science level.

d. Rationale: The course provides introductory treatment of the field of Electrical Engineering to the students of various branches of engineering.

e. Course Learning Objectives:

CLOBJ 1	Master analysis techniques including Kirchhoff's laws, simplification methods, superposition, Thevenin's, and Norton's theorems for effective DC circuit analysis.
CLOBJ 2	Solve problems related to Alternating current, alternating voltage, etc, Demonstrate a clear understanding of Pure R, L C circuit and combination of RLC, Series and Parallel combination of R, L and C, etc.
CLOBJ 3	Understand different single phase and three phase circuits.
CLOBJ 4	Learn diode behaviours, rectification techniques, and transistor functions as switches and amplifiers in electronic circuits.
CLOBJ 5	Understand sensors and transducers, their applications, and differentiate between their types and functionalities in electronic systems.

f. Course Learning Outcomes:

CLO 1	UTo Illustrate basic concepts of various laws, principles and theorems associated with DC circuits for networks analysis.
CLO 2	To apply concepts of sinusoidal voltages, power relationships and showcasing knowledge of AC circuit theory using numerical and graphical representation.
CLO 3	To Compare and apply diode and transistor fundamentals, including characteristics, operation, and applications, demonstrating awareness of electronics principles.
CLO 4	To design, and implement various types of voltage regulator circuits, and understanding of power supply concepts and practical applications.
CLO 5	To adept, classify, and apply various electronic sensors and transducers, for understanding of their principles and real-world applications.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
3	-	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT-I: DC Circuits** Electrical circuit elements (R, L and C), voltage and current sources, Kirchhoff current and voltage laws, Mesh and Node analysis, Simplifications of networks using series and parallel combinations and star-delta conversions. Superposition, Thevenin and Norton Theorems..	10%	5
2	**UNIT-II: AC Circuits** AC Circuits Sinusoidal voltages and currents, their mathematical and graphical representation, Concept of instantaneous, peak (maximum), average and R.M.S. values, frequency, cycle, period, peak factor and form factor, phase difference, lagging, leading and in phase quantities and phasor representation. Rectangular and polar representation of phasors, pure inductance, pure capacitance and corresponding voltage- current phasor diagrams and waveforms. Development of the concept of reactance, the study of series R-L, R-C, R-L-C circuit and resonance, study of parallel R-L, R-C and R-L-C circuit, concept of impedance, admittance, conductance and susceptance, the concept of active, reactive and apparent power and power factor,. Voltages, currents and power relations three-phase have balanced star-connected loads and delta-connected loads along with phasor diagrams.	30%	15

3	**UNIT-III: Diode and Transistors** Introduction to Ideal Diode, Effect of temperature Ideal diodes, unbiased diode and Forward and reverse bias of Diode. PIV, surge current, Diode as Uncontrolled switch. Rectifiers: Half wave, Full wave, and bridge wave. Ripple factor, PIV rating. Choke and Capacitor input filter rectifiers, Clipper and Clamper circuits, Voltage multiplier: Construction and working of BJT, Characteristics & specifications of BJT (PNP & NPN transistors), Biased and unbiased BJT, Configuration of the transistor, the concept of gain & BW, Operation of BJT in the cut-off, saturation & active regions (DC analysis), BJT as a switch, Transistor as an amplifier, Voltage divider bias and analysis, VDB load line and Q point.	30%	15
4	**UNIT-IV: Voltage Regulator** Lasers: Interaction of radiation with Matter, Absorption, Spontaneous and Stimulated emission, Characteristics of Lasers, Types of Lasers: Ruby Laser, Helium-Neon Laser, Semiconductor Diode Laser, Applications of Lasers. Fiber Optics: Principle and Structure of Optical Fiber, Numerical Aperture of fiber, Types of Optical Fibers, Attenuation in Optical Fibers, Applications of Optical Fibers.	15%	5
5	**UNIT-V: Sensors and Transducers** Introduction to sensors and Transducers, Comparison between sensors and Transducers, Applications of Sensors and Transducers, Types of Electronic sensors, Types of Transducers.	15%	5

i. Text Books:

1. A text book of Electrical technology Vol2, By B.L.Theraja — S. Chand Publication.
2. Electrical Engineering Fundamentals (TextBook), By V. D. Toro — Prentice Hall India — 2, Pub. Year 1989.
3. Electrical and Electronics Technology , By E. Hughes — Pearson — 10, Pub. Year 2010.
4. Basic Electrical Engineering , By D. P. Kothari and I. J. Nagrath, — Tata McGraw Hill — 3, Pub. Year 2010.
5. Basic Electrical Engineering, By D. C. Kulshreshtha — McGraw Hill — 1, Pub. Year 2009.
6. Fundamentals of Electrical Engineering, By Leonard S. Bobrow — Oxford University Press — 2, Pub. Year 1996.

j. List of Practicals:

1. To Study about Various Electrical and Electronics Symbols and demonstrate various measuring instruments used in Basic electrical Engineering laboratory.
2. To Perform and Solve Electrical Networks with Series and Parallel Combinations of Resistors Using Kirchhoff 's Laws.
3. To Obtain Inductance, Power and Power Factor of the Series RL Circuit With AC Supply Using Phasor Diagram.
4. To Obtain Capacitance, Power and Power Factor of the Series RC Circuit With AC Supply Using Phasor Diagram.
5. To Obtain Inductance, Capacitance, Power and Power Factor of the Series R-L-C Circuit With AC Supply Using Phasor Diagram.
6. Verification of superposition theorem with dc source.
7. Verification of Thevenin's theorem with dc source.
8. Verification of Norton's theorems in dc circuits.
9. Verification of Current and Voltage Relations in Three Phase Balanced Star and Delta Connected Loads.
10. To study the cut-section of a dc machine, single phase induction machine and three phase induction machine.
11. Find out the Efficiency and Voltage Regulation of Single Phase Transformer by Direct Load Test.
12. To Plot V-I characteristics Diodes. (a) PN junction diode Characteristics, (b) Zener Diode characteristics.
13. To Observe Rectifier Circuit (a) Half wave Rectifier without filter, (b) Full wave rectifier without filter, (c) Half wave
14. To Observe Response of Clipping and Clamping circuits using diodes (a) Diode Positive Clipper without and with Biased clipper, (b) Diode Negative Clipper without and with Biased clipper, (c) Biased Positive Negative Clipper (Combinational Clipper), and (d) Positive Clamper, and Negative Clamper.
15. Designing of power supply using IC regulator circuit. (a) Designing of +5 Volt DC Power Supply using 7805, (b) Designing of -5 Volt DC Power Supply using 7905, (c) Designing of +12 Volt DC Power Supply using 7812, and (d) Designing of -12 Volt DC Power Supply using 7912.
16. (a)To Plot and Study input-output characteristics of Common Base (B) configuration of the Transistor and (b) To Plot and Study input-output characteristics of common Emitter (CE) configuration of Transistor.
17. To study the Voltage divider bias circuit: (a) To observe the effect of change in base current on the Q-operating point, and (b) To set Q point for operation of a transistor amplifier in the linear region.
18. To plot characteristics of Schottky and Varactor diode.
19. Designing of Linear Adjustable Regulator using IC LM317.
20. Introduction to Sensors and Transducers.

Semester 2 - 4

a. **Course Name:** Design Thinking

b. **Course Code:** 303105152

c. **Prerequisite:** Open mindedness, curiosity, empathy, collaboration, iteration, creative thinking.

d. **Rationale:** Design thinking is a human-centered approach to problem-solving that emphasizes empathy, experimentation, and creativity. It is a framework for innovation and problem-solving that was originally developed in the context of product design but has since been applied to a wide range of fields and industries.

e. **Course Learning Objectives:**

CLOBJ 1	Develop a foundational understanding of design thinking, exploring its fundamentals and recognizing its significance in the context of product or service development.
CLOBJ 2	Master the skill of analyzing and interpreting the requirements of a given problem, gaining insights into the essential elements that drive effective problem-solving.
CLOBJ 3	Strategically plan and execute activities for problem resolution, employing techniques such as ideation and prototyping to foster innovative solutions within a structured framework.
CLOBJ 4	Hone the ability to evaluate proposed solutions, incorporating customer feedback into the iterative refinement process, ensuring that final outcomes align closely with user needs and preferences.

f. **Course Learning Outcomes:**

CLO 1	Understand the basics of design thinking and its implications in product or service development.
CLO 2	Understand and Analyze the requirements of a typical problem.
CLO 3	Plan the necessary activities towards solving the problem through ideation and prototyping.
CLO 4	Evaluate the solution and refine them based on the customer feedback.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	T	P	C	Internal Evaluation			ESE		Total
				MSE	CE	P	Theory	P	
2	-	2	3	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT-I Defining Needs, Ideation for solutions, Prototyping: Defining Needs:** Explain how PoV can be used in defining the design problem, Use a structured approach to arrive at a PoV. Ideation for Solutions: List the best practices for conducting a successful ideating session, Describe the techniques for evaluating and prioritizing ideas, Prototyping: Define prototyping, Explain how prototyping aids in communicating ideas effectively, List various tools for prototyping	20%	2
2	**UNIT-II Testing the Solution, Problem Solving Mindset:** Testing the Solution: Define the steps of a successful testing approach, Demonstrate the process of gathering and responding to user feedback. Problem Solving Mindset: Understanding Problem Statements, Recapping Design Principles, Design Thinking Toolsets, Formulating approaches to Solutions, Applications of Design Thinking: Case Study.	20%	2
3	**UNIT-III: Human Centered Design, Design for the Environment:** Human Centered Design: Services Development process and lifecycle, Product Vs Services, Innovation in Services, Service Experience Lifecycle, Human Computer Interaction, Usability Engineering - Heuristic Evaluation. Design for the Environment: Design Considerations, Environmental Issues, Sustainable Development, Green Design – Design for Process, Design for Product, Qualitative and Quantitative Methods for DFE, Design for Disassembly, Design for Recyclability, Design for Energy Efficiency. The relevance of 4Rs - reduction, reuse, recycling and recovery in Environmental friendly design.	20%	8

4	**UNIT-IV: Design Thinking and Innovation Management Culture:** Design Thinking and Innovation Management Culture: Project Management - Project Planning, Business Plan, Planning the resources, Effective Communication, Team Management, Benchmarking the Development, Cost Estimation, Interpreting the Feedback and Troubleshooting, Pitching the idea, Revenue Model.	20%	8
5	**UNIT-V: Design Thinking and Innovation Management Culture:** Design Thinking and Innovation Management Culture: Project Management - Project Planning, Business Plan, Planning the resources, Effective Communication, Team Management, Benchmarking the Development, Cost Estimation, Interpreting the Feedback and Troubleshooting, Pitching the idea, Revenue Model.	20%	8

i. Text Books:

1. The Design Thinking Playbook: Mindful Digital Transformation of Teams, Products, Services, Businesses and Ecosystems (TextBook)

j. List of Practicals:

1. **Introduction to design thinking:** Introduce the concept of design thinking, its benefits, and the overall process.
2. **Empathy mapping exercise:** Have participants conduct interviews with potential users and create empathy maps to gain a deeper understanding of their needs, wants, and pain points.
3. **Define the problem statement:** Based on the empathy mapping exercise, have participants synthesize their findings and define a problem statement.
4. **Ideation session:** Have participants generate as many ideas as possible to solve the problem statement. Encourage wild, unconventional, and innovative ideas.
5. **Prototyping session:** Have participants select one or more ideas and create a low-fidelity prototype to test their assumptions and validate their ideas.
6. **Testing and feedback session:** Have participants test their prototypes with potential users and gather feedback on what works, what doesn't, and what could be improved.
7. **Refine and iterate on prototype:** Based on the feedback, have participants refine and iterate on their prototype to improve its usability, functionality, and appeal.
8. **Presentation of final prototype:** Have participants present their final prototype to the rest of the group, explaining their design decisions, insights, and learnings.

Semester 2 - 5

a. Course Name: Mathematics-II

b. Course Code: 303191151

c. Prerequisite: Knowledge of Mathematics up to 12th science level

d. Rationale: The Mathematics I syllabus integrates fundamental calculus concepts, advanced mathematical techniques, and matrix algebra, preparing students for engineering challenges with optimized problem-solving skills.

e. Course Learning Objectives:

CLOBJ 1	Define and identify ordinary differential equations of higher order. Classify ODEs based on homogeneity and linearity. Solve homogeneous linear ODEs of higher order with constant coefficients, and variable coefficients.
CLOBJ 2	Solve homogeneous linear ODEs of higher order with constant coefficients, variable coefficients
CLOBJ 3	Apply the Method of Undetermined Coefficients to solve nonhomogeneous ODEs. Utilize the Solution by Variation of Parameters for solving nonhomogeneous ODEs. Explore applications of ODEs in real-world scenarios.
CLOBJ 4	Understand power series solutions for ordinary points and regular singular points. Explore properties and applications of Legendre polynomials and Bessel functions.
CLOBJ 5	Define Laplace transform and its inverse. Understand the linearity property of Laplace transforms. Solve ordinary differential equations using Laplace transforms.

f. Course Learning Outcomes:

CLO 1	Demonstrate the ability to translate physical or engineering problems into mathematical equations and solve them.
CLO 2	Develop analytical and critical thinking skills through the process of solving complex mathematical problems.
CLO 3	Understand and interpret mathematical solutions in the context of the given problems.
CLO 4	Communicate mathematical concepts and solutions clearly and effectively, both in written and verbal forms.
CLO 5	Present mathematical arguments and solutions in a logical and organized manner.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	T	P	C	Internal Evaluation			ESE		Total
				MSE	CE	P	Theory	P	
4	-	-	4	20	20	-	60	-	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT 1: Higher order ordinary differential equations:** Ordinary differential equations of higher orders, Homogeneous Linear ODEs of Higher Order, Homogeneous Linear ODEs with Constant Coefficients, Euler–Cauchy equations, Nonhomogeneous ODEs, Method of Undetermined Coefficients, Solution by Variation of Parameters, Applications	8%	5
2	**UNIT 2 Power Series:** Power series solutions at ordinary point and regular singular point; Legendre polynomials, Bessel functions of the first kind and their property	15%	9
3	**UNIT 3 Laplace Transform:** UNIT 3 Laplace Transform: Laplace Transform and inverse Laplace transform, Linearity, First Shifting Theorem (s-Shifting), Transforms of Derivatives and Integrals, ODEs, UNIT Step Function (Heaviside Function), Second Shifting Theorem (t-Shifting), Laplace transform of periodic functions, Short Impulses, Dirac's Delta Function, Convolution, Integral Equations, Differentiation and Integration of Transforms, Solution of ordinary differential equation by Laplace transform	25%	15
4	**UNIT 4 Fourier Integral :** Fourier Integral, Fourier Cosine Integral and Fourier Sine Integral	17%	10
5	**UNIT 5 Vector Calculus:** Gradient of scalar field, Directional Derivative, Divergence and curl of Vector field, Scalar line integrals, vector line integrals, scalar surface integrals, vector surface integrals, Theorems of Green, Gauss and Stokes.	10%	6

6	**UNIT 6 Multivariable Calculus (Integration):** Multiple Integration: Double integrals (Cartesian), change of order of integration in double integrals, Change of variables (Cartesian to polar), Triple integrals (Cartesian)	25%	15

i. Text Book and Reference Book:

1. Advanced Engineering Mathematics (TextBook) By Erwin Kreyszig — Willey India Education
2. Calculus with early transcendental functions By James Stewart — Cengage Learning
3. Higher Engineering Mathematics By B. S. Grewal — Khanna Publications
4. Calculus and Analytic Geometry (TextBook) By G.B. Thomas and R.L. Finney — Addison Wesley A text book of Engineering Mathematics By N.P. Bali and Manish Goyal — Laxmi Publications

Semester 2 - 6

a. Course Name: Advanced Communication & Technical Writing

b. Course Code: 303193152

c. Prerequisite: Knowledge of English Language studied till 12th standard

d. Rationale: Communication confidence laced with knowledge of English grammar is essential for all engineers.

e. Course Learning Objectives:

CLOBJ 1	Gain familiarity with electrical current, potential difference, power and energy, sources of electrical energy and elements of electrical circuit.
CLOBJ 2	Solve problems related to Alternating current, alternating voltage, etc, Demonstrate a clear understanding of Pure R, L C circuit and combination of RLC, Series and Parallel combination of R, L and C, etc.
CLOBJ 3	Acquire knowledge of the resistor, capacitor, and inductor and their performance characteristics for series and parallel connections.
CLOBJ 4	Understand different single phase and three phase circuits.
CLOBJ 5	Demonstrate a clear understanding of the basic concepts, working principles and applications of transformer, DC machines and AC machines.
CLOBJ 6	Study the use of LT Switchgear, Fuse, MCB, ELCB etc.

f. Course Learning Outcomes:

CLO 1	Develop four basic skills
CLO 2	Construct grammatically correct sentences.
CLO 3	Develop and deliver professional presentation skills.
CLO 4	Develop the skills of critical thinking.
CLO 5	Compare different types of written communication.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
0	2	0	2	0	100	0	0	0	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT-I: Developing Effective Listening Skills:** To help students understand the meaning and importance of good listening skills, learning the traits of being a good listener through activity and listening audio tracks..	10%	2
2	**UNIT-II: Error analysis:** To provide insights into the complicated processes of language development as well as a systematic way for identifying, describing and explaining errors. (Tenses, Voices, Reported speech)	10%	4
3	**UNIT-III: Delivering different types of speeches:** Students will understand and use the different patterns for structuring speeches, Welcome / Introductory speech Vote of Thanks speeches, Farwell speeches .	10%	2
4	**UNIT-IV: Professional Presentations** : Students will learn Combating stage fright, Preparing power point presentation Delivering PPT.	10%	5
5	**UNIT-V: Essay writing** : Students will overcome the common pitfalls in the task of essay writing by understanding, Basics of Paragraph development and paragraph jumble, Types of essays, Characteristic features of essays, Guiding Principles.	10%	4
6	**UNIT-VI: Reading Comprehension:** : Employing Different Reading Skills, Activity, Practice	10%	2
7	**UNIT-VII: Project Proposal:** To equip students with the various elements required to prepare a winning proposal.	5%	2
8	**UNIT-V: Misplaced Modifiers** **S**tudents will understand how to place the improperly separated word, phrase or clause from the word it describes.	5%	1

9	**UNIT-IX: Movie Review:** A movie show followed by writing a review. To provide an exposure to students how to express their opinions about some film or documentary with unbiased and objective approach.	10%	2
10	**UNIT-X: Narrative Writing:** Narrative writing helps them explore different characters and settings. To help students clarify their thinking, and teach them to express that in writing in an organized way.	5%	2
11	**UNIT-XI: Activity Session** Process of writing,Order of writing,Final draft & checklist for reports,Sample reports,Memorandum,Letter report	10%	2
12	**UNIT-XII: Critical Thinking** Need, relevance and Significance of Critical Thinking,Logic in problem solving and decision making(activities),Moral Reasoning (Case Studies)	5%	1
13	**UNIT-XIII: Activity Session (Presentation)** An activity where the scene of a press conference is created in the class. Students are encouraged to ask sharp questions and in turn are invited to assume roles of famous personalities, thus answering the questions posed.	0%	1

***Continuous Evaluation:**It consists of Assignments/Seminars/Presentations/Quizzes/ Surprise Tests (Summative/MCQ) etc.

i. Text Books:

1. Business Correspondence and Report Writing SHARMA, R. AND MOHAN, K.

2. Communication Skills Kumar S and Lata P; New Delhi Oxford University Press Practical English Usage MICHAEL SWAN

3. A Remedial English Grammar for Foreign Student F.T. WOOD\

4. On Writing Well William Zinsser; Harper Paperbacks,2006; 30th anniversary edition

5. Oxford Practice Grammar, John Eastwood; Oxford University Press Technical Communication : Principles And Practice Sangeetha Sharma, Meenakshi Raman; Oxford University Press

Semester 2-7

a. **Course Name:** Global Certifications - Fundamentals (Azure)

b. **Course Code:** 303105153

c. **Prerequisite:** Possess a fundamental understanding of cloud computing concepts and services. Familiarity with basic networking principles and a working knowledge of operating systems is recommended.

d. **Rationale:** Azure provides a comprehensive cloud platform by Microsoft, offering scalable and flexible computing resources for businesses. With a vast array of services, Azure facilitates seamless deployment, management, and scaling of applications. Its global presence and integration with various tools make it a versatile and reliable choice for organizations seeking efficient cloud solutions.

e. **Course Learning Objectives:**

CLOBJ 1	Develop a foundational understanding of cloud computing principles, exploring key concepts such as virtualization, scalability, and resource provisioning.
CLOBJ 2	Gain familiarity with a diverse range of Azure services, enabling the ability to assess and leverage appropriate tools for different cloud-based scenarios.
CLOBJ 3	Acquire knowledge of Azure security features, including identity and access management, encryption, and compliance, to ensure the implementation of robust and secure cloud solutions.
CLOBJ 4	Understand Azure Service Level Agreements (SLAs) and the lifecycle of Azure services, allowing for informed decision-making, efficient resource management, and adherence to service quality commitments.

f. **Course Learning Outcomes:**

CLO 1	Understand the principles of cloud computing.
CLO 2	Familiarity with the various Azure services.
CLO 3	Understanding the Azure security features.
CLO 4	Understanding Azure Service Level Agreements (SLAs) and the Azure service lifecycle.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
2	0	0	2	20	20	-	60	-	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**Cloud Concepts:** Understanding cloud computing principles, such as the different types of cloud models (public, private, hybrid), infrastructure-as-a-service (IaaS), platform-as-a-service (PaaS), and software-as-a-service (SaaS).	15%	4
2	**Azure Services:** Familiarity with the various Azure services and their common use cases. This includes services like Azure Virtual Machines, Azure App Services, Azure Storage, Azure Functions, Azure SQL Database, and more.	20%	6
3	**Security, Privacy, Compliance, and Trust:** Knowledge of Azure security features, identity and access management, Azure Active Directory, data protection, compliance frameworks, and Azure governance methodologies.	20%	6
4	**Azure Pricing and Support:** Understanding Azure subscription options, cost management, pricing models, and the different support options available to Azure customers.	15%	4
5	**Azure SLA and Service Lifecycles:** Familiarity with Azure Service Level Agreements (SLAs) and the Azure service lifecycle, including planned maintenance, updates, and deprecation policies.	30%	10

i. Reference Books:

1. "Microsoft Azure Fundamentals: Understanding Azure" by Michael Collier and Robin Shahan - 3rd Edition
2. "Azure for Architects: Implementing cloud design, DevOps, containers, IoT, and serverless solutions on your public cloud" by Ritesh Modi - 2nd Edition
3. "Exam Ref AZ-900 Microsoft Azure Fundamentals" by Jim Cheshire - 2nd Edition

Semester 3 - 1

a. **Course Name:** Design of Data Structure

b. **Course Code:** 303105201

c. **Prerequisite:** Computer Programming and Basic Syntaxes

d. **Rationale:** Data structure is a subject of primary importance in Information and Communication Technology. Organizing or structuring data is important for implementation of efficient algorithms and program development. Efficient problem solving needs the application of appropriate data structure during program development.

e. **Course Learning Objectives:**

CLOBJ 1	Gain familiarity with Principles of OSS, Open-Source Standards, Requirements for Software, OSS success, Free Software, Examples, Licensing, Free Vs. Proprietary Software, Free Software Vs. Open-Source Software, Public Domain.
CLOBJ 2	Acquire Knowledge regarding Open-Source History, Open Source Initiatives, Open Standards Principles, Methodologies, Philosophy, Software freedom, Open-Source Software Development, Licenses, Copyright vs. Copy left, Patents, Zero marginal cost, Income-generation Opportunities, Internationalization
CLOBJ 3	Acquire knowledge of Community and Communication, Contributing to Opensource Projects Introduction to GitHub, interacting with the community on GitHub, Communication and etiquette, testing open-source code, reporting issues, contributing code. Introduction to Wikipedia, contributing to Wikipedia or contributing to any prominent open-source project of student's choice. Open-Source Ethics and Social Impact: Open source vs. closed source, Open-source Government, Ethics of Opensource,
CLOBJ 4	Understand GNU/Linux, Android, Free BSD, Open Solaris. Open-Source Hardware, Virtualization Technologies, Containerization Technologies: Docker, Development tools, IDEs, Debuggers, Programming languages, LAMP, Open-Source Database technologies
CLOBJ 5	Demonstrate apache Web server, BSD, GNU/Linux, Android, Mozilla (Firefox), Wikipedia, Drupal, WordPress, Git, GCC, GDB, GitHub, Open Office, LibreOffice Study

f. Course Learning Outcomes:

CLO 1	Use different types of data structures, operations and algorithms.
CLO 2	Apply searching and sorting operations on files
CLO 3	Use stack, Queue, Lists, Trees and Graphs in problem solving.
CLO 4	Implement all data structures in a high-level language for problem solving.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
3	0	4	5	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	**Topics**	**Weightage**	**Teaching Hours**
1	**Introduction:** Data Structures, Classifications (Primitive & Non-Primitive), Data structure Operations, Review of Arrays, Structures, Self-Referential Structures, and Unions. Pointers and Dynamic Memory Allocation Functions. Representation of Linear Arrays in Memory, dynamically allocated arrays. Performance analysis of an algorithm and space and time complexities	10%	6
2	**Stacks, Recursion and Queue:** Stacks: Definition, Stack Operations, Array Representation of Stacks, Stacks using Dynamic Arrays, Stack Applications: Polish notation, Infix to postfix conversion, evaluation of postfix expression. Recursion - Factorial, GCD, Fibonacci Sequence, Tower of Hanoi, Queues: Definition, Array Representation, Queue Operations, Circular Queues, Circular queues using Dynamic arrays, Deque, Priority Queues and its problems	15%	8

3	**Linked Lists:** Definition, Representation of linked lists in Memory, Memory allocation; Garbage Collection. Linked list operations: Traversing, Searching, Insertion, and Deletion. Doubly Linked lists, Circular linked lists, and header linked lists. Linked Stacks and Queues. Applications of Linked lists	10%	5
4	**Searching and Sorting:** Interpolation Search Sorts: Selection Sort, Insertion Sort, Bubble Sort, Quick Sort, Merge Sort, Radix Sort	10%	5
5	**Trees:** Terminology, Binary Trees, Properties of Binary trees, Array and linked Representation of Binary Trees, Binary Tree Traversals - In Order, Post Order, Pre Order; Additional Binary tree operations. Threaded binary trees, Binary Search Trees – Definition, Insertion, Deletion, Traversal, Searching, Application of Trees-Evaluation of Expression.	10%	4
6	**Red Black Trees and AVL Trees:** Introduction-Operations on Red Black Trees, AVL tree Construction, Operations on AVL Trees	15%	8
7	**Hashing:** Hash Table organizations, Hashing Functions, Static and Dynamic Hashing	15%	3
8	**Graphs:** Definitions, Terminologies, Matrix and Adjacency List Representation of Graphs, Elementary Graph operations, Traversal methods: Breadth First Search and Depth First Search.	15%	5

i. Text Book and Reference Book:

1. Fundamentals of Data Structures in C, 2ND EDITION, E.Horowitz, S,.Sahni and Susan Anderson- Freed, Universities Press (TextBook)
2. Seymour Lipschutz, Data Structures Schaum's Outlines, Revised 1st Ed, McGraw Hill, 2014.

j. List of Practicals:

1. Implement Stack and its operations like (creation push pop traverse peek search) using linear data structure
2. Implement Infix to Postfix Expression Conversion using Stack.
3. Implement Postfix evaluation using Stack.
4. Implement Towers of Hanoi using Stack.
5. Implement queue and its operations like enqueue, dequeue, traverse, search.
6. Implement Single Linked lists and its operations(creation insertion deletion traversal search reverse).
7. Implement Double Linked lists and its operations(creation insertion deletion traversal search reverse).

8. Implement binary search and interpolation search.
9. Implement Bubble sort, selection sort, Insertion sort, quick sort ,merge sort.
10. Implement Binary search Tree and its operations (creation, insertion, deletion).
11. Implement Traversals Preorder In-order Post-order on BST.
12. implement Graphs and represent using adjacency list and adjacency matrix and implement basic operations with traversals (BFS and DFS).

Semester 3-2

a. **Course Name:** Database Management System

b. **Course Code:** 303105203

c. **Prerequisite:** Basic Computer Knowledge

d. **Rationale:** The course will enable students to understand the different issues involved in the design and implementation of a database system as well execute various database queries using SQL.

e. **Course Learning Objectives:**

CLOBJ 1	Understand DBMS and FPS
CLOBJ 2	Study the use of DBMS language, SQL
CLOBJ 3	Acquire knowledge of the different types of Model and E-R Diagram.
CLOBJ 4	Understand different Data Models, Constraints and keys, and relational algebra Model
CLOBJ 5	Study the use of transaction, database recovery, concurrency control and deadlock
CLOBJ 6	Study the use of Query Processing
CLOBJ 7	Understand different relational database designs
CLOBJ 8	Acquire knowledge of the security
CLOBJ 9	Understand the PL/SQL practical

f. **Course Learning Outcomes:**

CLO 1	Understand basic concepts of Database
CLO 2	Understand Relational Models and their importance.
CLO 3	Build a properly structured database for a given problem or application.
CLO 4	Learn how various transactions are managed in real-time scenarios.
CLO 5	Understand the evaluation parameters of a query as well as the security parameters of the database.
CLO 6	Implement SQL concepts to build dynamic database applications.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	T	P	C	Internal Evaluation			ESE		Total
				MSE	CE	P	Theory	P	
3	0	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**Introduction:** Introduction and applications of DBMS, File Processing System and its limitations, ANSI/SPARC Model, Data Independence, Client-Server Architecture, Users & DBA, Database Architecture.	10%	3
2	**SQL:** Data Definition Language (DDL) commands, Data Manipulation Language (DML) commands, Data Control Language (DCL) commands, Transaction Control Language (TCL) commands. Predicates & Clauses: Logical Operators (AND / OR), Relational Operators, BETWEEN Predicate, IN & NOT IN Predicate, LIKE Predicate. Functions in SQL: Aggregate Functions, Character Functions, Arithmetic Functions, Date Functions, Conversion Functions.	10%	4
3	**Data Models:** Hierarchical Model, Network Model, Relational Model, Object-Oriented Model. **E-R Diagram:** Introduction to E-R Diagram, Entities, Attributes & its types, Relationships, Mapping Cardinalities, Participation Constraints, Weak Entity Sets, Specialization, Generalization, Aggregation.	10%	5
4	**Relational Data Model:** Introduction, Degree, Cardinality. **Constraints & Keys:** Primary Key, Foreign Key, Super Key, Candidate Key, Not Null Constraint, Check Constraint. **Relational Algebra Operations:** Selection, Projection, Cross-Product, Rename, Joins (Natural & Outer Join), Set Operators (Union, Intersection, Set Difference), Aggregate Functions.	10%	4

5	**Relational Database Design:** Functional Dependency – definition, trivial and non-trivial FD, Armstrong's Axioms/Inference Rules, Closure of FD, Closure of Attributes, Candidate Key, Finding a Candidate Key, Decomposition (Lossy & Lossless), Database Anomalies, Normalization – 1NF, 2NF, 3NF, BCNF, 4NF, 5NF.	20%	6
6	**Transaction:** Introduction, ACID Properties, Transaction Life Cycle, Scheduling, Serial Schedule, Interleaved Schedule, Transaction Operations, Serializability (View & Conflict), Two-Phase Commit Protocol. **Database Recovery:** Introduction, Log Based Recovery, Shadow Paging, Checkpoints. **Concurrency Control:** Introduction, Lock Based Protocol, Two Phase Lock Protocol, Intention Locking, Multiple Granularity, Time-based Protocol. **Deadlock:** Introduction, Deadlock Detection, Deadlock Recovery, Deadlock Prevention (Wait-Die, Wound-Wait & Timeout-Based Approach).	20%	12
7	**Query Processing:** Introduction, Layers of Query Processing, Measures of Query Cost, File Scans (Linear & Binary Search), Materialized View, Pipelining. **Query Optimization:** Introduction, Equivalence Rules, Cost-Based Query Optimization.	10%	3
8	**Security:** Data Security, Data Integrity, Authentication, Authorization, Encryption, Decryption, Access Control (DAC, RBAC, MAC), Intrusion Detection, SQL Injection.	5%	2
9	**PL/SQL Concepts:** Views, PL/SQL Block, Cursors, Triggers, Stored Procedures, Stored Functions.	5%	3

i. Text Books:

1. Database System Concepts (TextBook) By Abraham Silberschatz, Henry Korth, S. Sudarshan — McGraw Hill International — 6th Edition
2. An Introduction to Database Systems By C. J. Date, A. Kannan, S. Swamynathan — Pearson Education
3. SQL, PL/SQL

j. Practical List:

1. Create the following:
   i. **DBMS Concepts:**
      - Define DBMS (Database Management System). Explain the advantages of DBMS over File Processing System (FPS).
      - List 15 applications of Database. Explain any 2 applications and describe how a Database can be helpful in managing those applications.

   ii. **Database Creation:**
      - Create a database with the following details:

A. **Student Details:** Create using Excel.
B. **Employee Details:** Create using MS Access.
C. **Facebook:** Create using Excel.

2. Create the following Tables:

- Important Instructions:
  - Use `varchar2(30)` datatype for Alphanumeric Characters and Special Symbols, `number` datatype for Numbers, `date` datatype for Date.
  - Use same table and column name (Capital and Small Case) as mentioned in this file.
  - Insert proper data (Capital and Small Case) as mentioned in this file.
- Employee
  - `Emp_name Street City`
  - Adam `Spring` Pittsfield
  - Brooks `Senator` Brooklyn
  - Curry `North` Rye
  - Demalo `SunShine` San Deago

3. Simple Queries:

i. Describe `deposit`, `branch`.
ii. Describe `borrow`, `customers`.
iii. List all data from table `DEPOSIT`.
iv. List all data from table `BORROW`.
v. List all data from table `CUSTOMERS`.
vi. List all data from table `BRANCH`.
vii. Give account no and amount of depositors.
viii. List all data from `SAILORS`.
ix. List `Boat Name` and its `color`.
x. List `Employee name` and its `city`.
xi. List all the details of `Clients`.
xii. Describe various `products` and its `price`.
xiii. Describe `sailor's name`, `age` and its `rating`.
xiv. Describe the `managers` of various `employees`.
xv. Describe the details of `Loan` for `customers`.
xvi. Describe the `date` of travel of various `sailors`.

4. Simple Queries:

i. Give name of depositors having amount greater than 4000.
ii. List the employees having salary less than 22000.
iii. List the sailors having age more than 25.
iv. List the boats travelling on 10-Oct-98.
v. List the details of boat "Interlake".
vi. List the details of the red colored boat.
vii. List the details of clients whose city is Mumbai.

viii. List Client Name, due balance and city of the clients having balance greater than 1500.

ix. Describe the details of products having selling price less than 500.

x. List the products for which quantity ordered is less than 120 and cost price is greater than 250.

xi. Display account details having amount greater 2200.

xii. Display all the customers staying in Nagpur.

xiii. Display the names of sailors having rating greater than 7.

xiv. Display the orders made in the month of June.

xv. List all the accounts created in the month of March.

5. "Like" Queries:

i. Display all customers whose name start with 'M'.

ii. Display all the customers whose name ends with 'L'.

iii. Display all loan details whose branch starts with 'A'.

iv. Display the details of sailors whose name is minimum 6 characters long.

v. Display the details of Employees whose address starts with 'S'.

vi. List the details of the boat ending with 'e'.

vii. List the details of clients having 'h' as a 3rd character in his/her name.

viii. List Client Name, due balance and city whose pin code starts with 4.

ix. List all customers whose city contains 'a' as second character.

x. List client names and city whose state has 'a' as fourth or fifth character.

6. "Aggregate Functions & DML" Queries:

i. List total deposit from `deposit`.

ii. Give Maximum loan given to a customer.

iii. Describe the average age of all the sailors.

iv. Count total number of customers.

v. Count total number of customer's cities.

vi. Display total target for the salesman.

vii. Update the salary of the employee having 10000 to 11500.

viii. Update the city of client from Bangalore to Bengaluru.

ix. Give the 15% hike in the salary of all the Employees. Rename that column to "New Salary".

x. Increase the sell price of all products by 20% and label new column as "New Sell Price". (Do not update the table)

xi. Provide the count of customers staying in "Bombay".

7. "Join" Queries:

i. Find the salary of Adam.

ii. Find the city where Brooks work.

iii. Display the sailor's details whose boat is booked for 9th May, 98.

iv. Display the day of ride and sailor name for boat 103.

v. Display the sailor name and its age for Red colored and 101 boat.

vi. Display the sailor details whose boat is never booked.
vii. Display the sailor name that has Red or Green Boat.
viii. Display all sailor details and boat details and who has Interlake boat.
ix. Display sailor's rating with boat details or the trip on 10th October, 98.
x. Display the sailor id and name whose age is more than 42 or who has Blue colored boat.
xi. Display name and rating of sailor whose boat name is Clipper.
xii. List products whose selling price is more than 500 and less than equal to 750.
xiii. Describe the second highest salary of an employee.
xiv. Display the date of travel and sailor's name whose age is between 35 and 65.
xv. List all the employees working for "FBC".

8. "Join" Queries:

i. Display all the employee name and the city where they work.
ii. Display the employee name and company's name having salary more than 15000.
iii. Find the average rating and age of all sailors.
iv. List various products available.
v. Display the names of salesman who have salary more than 2850.
vi. Change the cost price of Trousers to 950.
vii. List all the clients having "a" as a second character in their names.
viii. List all the products whose `QtyonHand` is less than `Reorderlvl`.
ix. Print the description and total `qty` sold for each product.
x. Find out all the products which have been sold to "Ivan Bayross".
xi. Find the names of all clients who have purchased Trousers.
xii. Find the products and their quantities for the orders placed by client `C00001` and `C00002`.
xiii. List the client details who place order no. `O19001`.
xiv. List the name of clients who have placed orders worth Rs. 10000 or more.
xv. Find the total of `Qty` ordered for each Order.

9. "Miscellaneous" Queries:

i. Find the average rate for each Order.
ii. Give the loan details of all the customers.
iii. List the customer name having loan account in the same branch city they live in.
iv. Provide the loan details of all the customers who have opened their accounts after August'95.
v. List the order information for client `C00001` and `C00002`.
vi. List all the information for the order placed in the month of June.
vii. List the details of clients who do not stay in Maharashtra.
viii. Determine the maximum and minimum product price. Rename the output as "Max_Price" and "Min_Price".

ix. Count the number of products having price less than or equal to 500.

x. List the order number and the day on which client placed an order.

xi. List the month and the date on which an order is to be delivered.

xii. List the date, 25 days after today's date.

xiii. Find the total of all the billed orders in the month of June.

xiv. List the products and orders from customers who have ordered less than 5 units of "Pull Overs".

xv. Find the list of products and orders placed by "Ivan Bayrosss" and "Mamta Muzumdar".

xvi. List the clients who placed order before June'04.

xvii. List all the clients who stays in "Bengaluru" or "Mangalore".

10. PL/SQL Block:

i. Write a PL/SQL Block to Add 2 Numbers.

ii. Write a PL/SQL Block to find Area of Rectangle, Triangle, and Square.

iii. Write a PL/SQL Block to find Maximum of 3 numbers.

iv. Write a PL/SQL Block to print sum of N Numbers using For Loop.

v. Write a PL/SQL Block to generate Fibonacci series of N numbers.

Semester 3 - 3

a. **Course Name:** Object Oriented Programming

b. **Course Code:** 303105205

c. **Prerequisite:** Basic knowledge of software applications

d. **Rationale:** This course provides a broad introduction to software engineering. The various process models required to develop software are also described. Moreover, the functional and non-functional requirements are also described.

e. **Course Learning Objectives:**

CLOBJ 1	Gain the Knowledge of the concept with the Object-oriented programming, OOPs principles.
CLOBJ 2	Understand Data types, variables, operators.
CLOBJ 3	Understand the concept of Control statements.
CLOBJ 4	Demonstrate the use of Arrays, Array values, and memory storage Structure.
CLOBJ 5	Demonstrate the use of various OOPs concepts with the help of programs.
CLOBJ 6	Study the use of Inheritance with Examples.
CLOBJ 7	Understand the concept of Strings, Packages, and Interfaces.
CLOBJ 8	Demonstrate the Concept of Exception Handling.
CLOBJ 9	Gain the knowledge of multi-threading.
CLOBJ 10	Understand the knowledge of Collections Framework.

f. Course Learning Outcomes:

CLO 1	Describe the procedural and object-oriented paradigm with concepts of streams, classes, functions, data, and objects.
CLO 2	Understand dynamic memory management techniques using pointers, constructors, destructors, etc.
CLO 3	Describe the concept of function overloading, operator overloading, virtual functions, and polymorphism.
CLO 4	Classify inheritance with the understanding of early and late binding, usage of exception handling, and generic programming.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
2	0	2	3	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	**Topics**	**Weightage**	**Teaching Hours**
1	**Design introduction:** Object-oriented programming, OOPs principles, encapsulation, inheritance, and polymorphism; Java as an OOP & internet enabled language, importance of Java, Java usage in industry, the byte code, compiling, and running of simple Java program, JVM, JDK, JRE.	10%	3
2	**Data types, variable, operators:** Data types, variables, dynamic initialization, scope and lifetime of variables, type conversion and casting, operators.	10%	3
3	**Control statements:** Conditional Statements, Looping Statements, Jump Statements.	10%	3
4	**Arrays:** Array, Array values and memory storage Structure, Types of Arrays.	8%	3

5	**Object-oriented programming:** Classes and objects: concepts of classes and objects, declaring objects, assigning object reference variables, methods, constructors, access control, garbage collection, usage of static with data and methods, usage of final with data, overloading methods and constructors, parameter passing - call by value, recursion, nested classes.	18%	5
6	**Inheritance:** Inheritance Basics, member access rules, Usage of super key word, forms of inheritance, Method Overriding, Abstract classes, Dynamic method dispatch, Using final with inheritance.	8%	2
7	**Strings, Packages and Interfaces:** String handling functions, Packages, Class path, importing packages, differences between classes and interfaces, Implementing & Applying interface, enumerations in Java.	12%	4
8	**Exception Handling:** Exceptions, Types of Exceptions, Handling of Exceptions.	8%	2
9	**Multi Threading:** Thread, Usage of threads, Types of threads, Handling Threads.	10%	3
10	**Collections Framework:** Functional Programming, Collections, Hierarchy of collections.	6%	2

i. Text Books:

1. Introduction to Java Programming (Comprehensive Version) Daniel Liang; Pearson (TextBook)
2. Core Java Volume-II Fundamentals Horstmann & Cornell; Pearson
3. Complete Reference Java 2 Herbert Schildt; TMH

j. List of Practicals:

1. Write a program to display Hello World message in the console window.
2. Write a program to perform arithmetic and bitwise operations in a single source program without object creation.
3. Write a program to perform arithmetic and bitwise operations by creating individual methods and classes, then create an object to execute the individual methods of each operation.
4. Write a Java program to display the employee details using Scanner class.
5. Write a Java program that prints all real solutions to the quadratic equation $ax^2 + bx + c = 0$. Read in a, b, c and use the quadratic formula. If the discriminant $b^2 - 4ac$ is negative, display a message stating that there are no real solutions.
6. The Fibonacci sequence is defined by the following rule: The first 2 values in the sequence are 1, 1. Every subsequent value is the sum of the 2 values preceding it. Write a Java program that uses both recursive and non-recursive functions to print the nth value of the Fibonacci sequence.

7. Write a Java program that prompts the user for an integer and then prints out all the prime numbers up to that integer.
8. Write a Java program to multiply two given matrices.
9. Write a Java program for sorting a given list of names in ascending order.
10. Write a Java program for Method overloading and Constructor overloading.
11. Write a Java program to represent Abstract class with an example.
12. Write a program to implement multiple Inheritances.
13. Write a program to demonstrate method overriding and super keyword.
14. Write a Java program to implement Interface using extends keyword.
15. Write a Java program to create inner classes.
16. Write a Java program to create a user-defined package.
17. Write a Java program that displays the number of characters, lines, and words in a text.
18. Write a Java program that checks whether a given string is a palindrome or not. E.g., MADAM is a palindrome.
19. Write a Java program that reads a line of integers and then displays each integer and the sum of all integers. (Use StringTokenizer class).
20. Write a Java program for creating a single try block with multiple catch blocks.
21. Write a program for multiple try blocks and multiple catch blocks including finally.
22. Write a program to create a user-defined exception.
23. Write a Java program for producer and consumer problem using Threads.
24. Write a Java program that implements a multi-threaded application with three threads. The first thread generates a random integer every 1 second, and if the value is even, the second thread computes the square of the number and prints it. If the value is odd, the third thread will print the value of the cube of the number.
25. Write a program to create a dynamic array using ArrayList class and print the contents of the array object.
26. Write programs to implement add, search, and remove operations on ArrayList object.

Semester 3 - 4

a. **Course Name:** Computer Organization and Microprocessor

b. **Course Code:** 303105210

c. **Prerequisite:** Basic understanding of computer system

d. **Rationale:** This course provides detail of computer system's functional components, their characteristics, performance and interactions including system bus, different types of memory and input/output organization and CPU. This course also covers the architectural issues such as instruction set program and data types. On top that, the students are also introduced to the increasingly important area of parallel organization. This course also serves as a basic to develop hardware-related projects. And hence it is an important course for all students of computer engineering branch.

e. **Course Learning Objectives:**

CLOBJ 1	Understand the Introduction to Microprocessor 8085.
CLOBJ 2	Study the Microprocessor architecture and interfacing.
CLOBJ 3	Demonstrate the Programming methods with Instructions of 8085.
CLOBJ 4	Learn different Additional Programming techniques.
CLOBJ 5	Understand 8085 Interrupts.
CLOBJ 6	Use different Computer Organization - Register Transfer and Basic Computer Design Register.
CLOBJ 7	Work on different Computer Organization - Assembler and Memory Organization Assembler.

f. **Course Learning Outcomes:**

CLO 1	Explain 8085 microprocessor architecture.
CLO 2	Design assembly language programs for the 8085 microprocessor.
CLO 3	Design interfacing with various hardware using the 8085 microprocessor.
CLO 4	Debug programs written in assembly language.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
3	-	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT-I: Introduction to Microprocessor 8085** Introduction to Microprocessor 8085, Instruction set and computer languages, 8085 Programming Model, Instruction Data Format and storage.	10%	4
2	**UNIT-II: Microprocessor Architecture and Interfacing** Microprocessor architecture and its operations, Memory and I/O devices, Memory interfacing, Interfacing I/O Devices.	20%	8
3	**UNIT-III: Programming Methods with Instructions** 8085 Instructions, Looping, Counting and Indexing, Logic operations, Rotate and Compare.	15%	5
4	**UNIT-IV: Additional Programming Techniques** Counter, Time delay, Stack & Subroutines, Restart, Call and Return Instructions, Code conversion.	15%	8
5	**UNIT-V: 8085 Interrupts** Interrupt structure of 8085 microprocessor, Processing of vectored and non-vectored interrupts, Latency time and response time; Handling multiple interrupts.	10%	5
6	**UNIT-VI: Computer Organization - Register Transfer and Basic Computer Design** Register Transfer: Register Transfer language, Bus design using multiplexer and Tri-state buffer, Memory Transfers, Arithmetic Micro-Operations, Logic Micro-Operations, Shift Micro-Operations, Arithmetic Logical Shift Unit. Basic Computer Design: Memory-Reference Instructions, Register Reference Instructions, I/O Reference Instructions, Interrupt, Design of Accumulator Unit.	15%	8

7	**UNIT-VII: Computer Organization - Assembler and Memory Organization** Assembler: Machine Language, Assembly Language, Assembler, Program loops, Programming Arithmetic and Logic operations, Subroutines, I/O Programming. Memory Organization: Memory hierarchy, Main memory, Auxiliary memory, Flash memory, Associative memory, Cache memory, Virtual memory.	15%	8

i. Text Books:

(a) Microprocessor Architecture, Programming, and Applications with the 8085 (Text Book)

(b) Computer System Architecture By M.Morris Mano — PHI — 3rd Edition

(c) Microprocessor 8085 and its Interfacing By Sunil Mathur — PHI Learning Pvt. Ltd

(d) 8085 Microprocessor And its Applications By A. NagoorKani — TMH Education Pvt. Ltd

j. List of Practicals:

1. Introduction to Microprocessor 8085 Microprocessor, Instruction set and computer languages, 8085 Programming Model, Instruction Data Format and storage.

2. Microprocessor architecture and interfacing Microprocessor architecture and its operations, Memory and I/O devices, Memory interfacing, Interfacing I/O devices.

3. Programming methods with Instructions 8085 Instructions, Looping, Counting and Indexing, Logic operations Rotate and Compare.

4. Additional Programming techniques Counter, Time delay, Stack Subroutines, Restart, Call and Return Instructions, Code conversion.

5. 8085 Interrupts Interrupt structure of 8085 microprocessor, Processing of vectored and non-vectored interrupts, Latency time and response time; Handling multiple interrupts.

6. Computer Organization - Register Transfer and Basic Computer Design Register Transfer: Register Transfer language, Bus design using multiplexer and Tristate buffer, Memory Transfers, Arithmetic Micro-Operations, Logic Micro-Operations, Shift Micro-Operations, Arithmetic Logical Shift Unit. Basic Computer Design: Instruction codes, Computer registers, Computer instructions, Timing and Control, Instruction cycle, Memory-Reference Instructions, Register Reference Instructions, I/O Reference Instructions, Interrupt, Design of Accumulator Unit.

7. Computer Organization - Assembler and Memory Organization Assembler: Machine Language, Assembly Language, Assembler, Program loops, Programming Arithmetic and Logic operations, Subroutines, I/O Programming. Memory Organization: Memory hierarchy, Main memory, Auxiliary memory, Flash memory, Associative memory, Cache memory, Virtual memory.

Semester 3 - 5

a. **Course Name:** Discrete Mathematics

b. **Course Code:** 303191202

c. **Prerequisite:** Knowledge of Mathematics up to 12th science level

d. **Rationale:** The Mathematics I, Mathematics-II syllabus integrates fundamental calculus concepts, advanced mathematical techniques, and vector calculus, preparing students for engineering challenges with optimized problem-solving skills.

e. **Course Learning Objectives:**

CLOBJ 1	Apply mathematical techniques to solve diverse real-world problems across different topics in Discrete Mathematics.
CLOBJ 2	Develop and apply analytical and critical thinking skills to understand, analyze, and evaluate mathematical structures and proofs.
CLOBJ 3	Recognize and interpret mathematical solutions within the context of specific problems, demonstrating practical applications in various fields.
CLOBJ 4	Clearly and effectively communicate mathematical concepts and solutions in both written and verbal forms, adapting to diverse topics.
CLOBJ 5	Present mathematical arguments and solutions in a unified, logical, and organized manner, emphasizing clarity, coherence, and precision.
CLOBJ 6	Establish a comprehensive foundation for more advanced courses in mathematics and related disciplines by demonstrating a thorough understanding of fundamental concepts.

f. Course Learning Outcomes:

CLO 1	Demonstrate proficient problem-solving skills, translating real-world problems into mathematical formulations and applying appropriate techniques for solutions.
CLO 2	Develop integrated analytical and critical thinking skills by engaging with a wide range of mathematical structures, proofs, and problem-solving techniques presented throughout the entire syllabus.
CLO 3	Understand and interpret mathematical solutions within the context of specific problems, recognizing the practical applications of discrete mathematics in diverse fields covered in all units.
CLO 4	Communicate mathematical concepts and solutions clearly and effectively, both in written and verbal forms, adapting communication styles to the diverse topics covered in each unit.
CLO 5	Present mathematical arguments and solutions in a unified, logical, and organized manner, emphasizing clarity, coherence, and precision across all units.
CLO 6	Lay a solid foundation for more advanced courses in mathematics and related disciplines.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
4	-	-	4	20	20	-	60	-	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT 1: Sets, Relation and Function** Cartesian Products, Binary Relation, Partial Ordering Relation, Equivalence Relation, Size of a Set, Finite and Infinite Sets, Countable and Uncountable Sets, Cantor's Diagonal Argument and The Power Set Theorem, Schroeder-Bernstein Theorem.	11%	6
2	**UNIT 2: Principles of Mathematical Induction** The Well-Ordering Principle, Recursive Definition, The Division Algorithm: Prime Numbers, The Greatest Common Divisor: Euclidean Algorithm, The Fundamental Theorem of Arithmetic. Basic Counting Techniques: Inclusion and Exclusion, Pigeon-Hole Principle, Permutation and Combination.	9%	5
3	**UNIT 3: Propositional Logic** Syntax, Semantics, Validity and Satisfiability, Basic Connectives and Truth Tables, Logical Equivalence: The Laws of Logic, Logical Implication, Rules of Inference, The Use of Quantifiers. Proof Techniques: Some Terminology, Proof Methods and Strategies, Forward Proof, Proof by Contradiction, Proof by Contraposition, Proof of Necessity and Sufficiency.	18%	11
4	**UNIT 4: Algebraic Structures and Morphism** Algebraic Structures with One Binary Operation: Semi Groups, Monoids, Groups, Congruence Relation and Quotient Structures, Free and Cyclic Monoids and Groups, Permutation Groups, Substructures, Normal Subgroups. Algebraic Structures with Two Binary Operations: Rings, Integral Domain and Fields. Boolean Algebra and Boolean Ring, Identities of Boolean Algebra, Duality, Representation of Boolean Function, Disjunctive and Conjunctive Normal Form.	40%	24
5	**UNIT 5: Graphs and Trees** Graphs and Their Properties: Degree, Connectivity, Path, Cycle, Sub Graph, Isomorphism, Eulerian and Hamiltonian Walks, Graph Colouring, Colouring Maps and Planar Graphs, Colouring Vertices, Colouring Edges, List Colouring, Perfect Graph: Definition, Properties and Example. Rooted Trees, Trees and Sorting, Weighted Trees and Prefix Codes, Bi-connected Component and Articulation Points, Shortest Distances.	22%	14

i. Text Books and Reference Books:

1. Kenneth H. Rosen, Discrete Mathematics and its Applications, Tata McGraw – Hill
2. J.P. Tremblay and R. Manohar, Discrete Mathematical Structure and Its Application to Computer Science, Tata McGraw-Hill
3. Susanna S. Epp, Discrete Mathematics with Applications, 4th Edition, Wadsworth Publishing Co. Inc.
4. C. L. Liu and D. P. Mohapatra, Elements of Discrete Mathematics: A Computer-Oriented Approach, 3rd Edition, Tata McGraw – Hill.

Semester 4 - 1

a. **Course Name:** Operating System

b. **Course Code:** 303105251

c. **Prerequisite:** Fundamentals of Computer Systems

d. **Rationale:** This course is an introduction to the theory and practice behind modern computer operating systems. Topics will include what an operating system does (and doesn't) do, system calls and interfaces, processes, concurrent programming, resource scheduling and management, virtual memory, deadlocks, algorithms, programming, and security. The approach of the subject is from both a theoretical perspective as well as a practical one.

e. **Course Learning Objectives:**

CLOBJ 1	Gain familiarity with the generation of Operating System, types of operating System, and the concept of a virtual machine.
CLOBJ 2	Solve problems related to Scheduling Algorithm and concepts of threading, multi-threading, etc.
CLOBJ 3	Acquire knowledge of Critical Section, Race Conditions, Mutual Exclusion, Hardware Solution, and Strict Alternation, Peterson's Solution, Semaphores, Event Counters, Monitors, Message Passing, and Classical IPC Problems.
CLOBJ 4	Understand Deadlock, Deadlock Prevention, Deadlock Avoidance: Banker's algorithm, Deadlock detection, and Recovery.
CLOBJ 5	Demonstrate a clear understanding of Memory Management, Memory allocation, and Paging.
CLOBJ 6	Study Hardware: I/O devices, Device controllers, Direct memory access, Principles of I/O Software: Goals of Interrupt handlers, Device drivers, Device-independent I/O software, etc.

f. Course Learning Outcomes:

CLO 1	Distinguish different styles of operating system design.
CLO 2	Understand device and I/O management functions in operating systems as part of a uniform device abstraction.
CLO 3	Understand disk organization and file system structure.
CLO 4	Give the rationale for virtual memory abstractions in operating systems.
CLO 5	Understand the main principles and techniques used to implement processes and threads as well as the different algorithms for process scheduling.
CLO 6	Understand the main mechanisms used for inter-process communication.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				T	**CE**	**P**	**Theory**	**P**	
3	-	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	**Content**	**Weightage**	**Teaching Hours**
1	**INTRODUCTION:** Concept of Operating Systems, Generations of Operating Systems, Types of Operating Systems, OS Services, System Calls, Structure of an OS-Layered, Monolithic, Microkernel Operating Systems, Concept of Virtual Machine.	5%	3

2	**PROCESSES, THREAD & PROCESS SCHEDULING:** Processes: Definition, Process Relationship, Different states of a Process, Process State transitions, Process Control Block (PCB), Context switching. Thread: Definition, Various states, Benefits of threads, Types of threads, Concept of multithreads. Process Scheduling: Foundation and Scheduling objectives, Types of Schedulers, Scheduling criteria: CPU utilization, Throughput, Turnaround Time, Waiting Time, Response Time; Scheduling algorithms: Pre-emptive and Non pre-emptive, FCFS, SJF, RR.	20%	9
3	**INTER-PROCESS COMMUNICATION:** Critical Section, Race Conditions, Mutual Exclusion, Hardware Solution, Strict Alternation, Peterson's Solution, The Producer/Consumer Problem, Semaphores, Event Counters, Monitors, Message Passing, Classical IPC Problems: Reader's & Writer Problem, Dining Philosopher Problem etc.	15%	6
4	**DEADLOCKS:** Definition, Necessary and sufficient conditions for Deadlock, Deadlock Prevention, Deadlock Avoidance: Banker's algorithm, Deadlock detection and Recovery.	10%	5
5	**MEMORY MANAGEMENT & VIRTUAL MEMORY:** Memory Management: Basic concept, Logical and Physical address map, Memory allocation: Contiguous Memory allocation-Fixed and variable partition, Internal and External fragmentation and Compaction; Paging: Principle of operation-Page allocation, Hardware support for paging, Protection and sharing, Disadvantages of paging. Virtual Memory: Basics of Virtual Memory, Hardware and control structures, Locality of reference, Page fault, Working Set, Dirty page/Dirty bit, Demand paging, Page Replacement algorithms: Optimal, First in First Out (FIFO), Second Chance (SC), Not recently used (NRU) and Least Recently used (LRU).	30%	13

6	**I/O SYSTEMS, FILE & DISK MANAGEMENT:** I/O Hardware: I/O devices, Device controllers, Direct memory access Principles of I/O Software: Goals of Interrupt handlers, Device drivers, Device independent I/O software. File Management: Concept of File, Access methods, File types, File operation, Directory structure, File System structure, Allocation methods (contiguous, linked, indexed), Free-space management (bit vector, linked list, grouping), directory implementation (linear list, hash table), efficiency and performance. Disk Management: Disk structure, Disk scheduling algorithms - FCFS, SSTF, SCAN, C-SCAN, Disk reliability, Disk formatting, Boot-block, Bad blocks.	20%	9

i. Text Book and Reference Book:

1. Operating System Concepts Essentials (TextBook) By Avi Silberschatz, Peter Galvin, Greg Gagne — 9th Edition Wiley Asia Student Edition.
2. Operating Systems Internals and Design Principles, By William Stallings — PHI — 5th Edition
3. Operating System: A Design-oriented Approach By Charles Crowley — 1st Edition - Irwin Publishing
4. Operating Systems: A Modern Perspective By Gary J. Nutt — Addison-Wesley — 2nd Edition
5. Design of the Unix Operating Systems By Maurice Bach — Prentice-Hall of India — 8th Edition
6. Understanding the Linux Kernel By Daniel P. Bovet, Marco Cesati — O'Reilly and Associates — 3rd Edition

j. Practical List

1. Study of Basic commands of Linux.
2. Study the basics of shell programming.
3. Write a Shell script to print given numbers sum of all digits.
4. Write a shell script to validate the entered date (e.g., Date format: dd-mm-yyyy).
5. Write a shell script to check if the entered string is a palindrome or not.
6. Write a Shell script to say "Good morning", "Good afternoon", or "Good evening" as you log in to the system.
7. Write a C program to create a child process.
8. Find the largest number from three numbers supplied as command line arguments.
9. Print patterns using a for loop in C.

10. Write a Shell script to determine whether a given file exists or not.

11. Write a C program for process creation using the gcc compiler.

12. Implement the First-Come-First-Served (FCFS) Scheduling Algorithm and Round Robin Scheduling Algorithm.

13. Implement the Banker's Algorithm.

Semester 4 - 2

a. **Course Name:** Software Engineering

b. **Course Code:** 303105253

c. **Prerequisite:** Basic knowledge of software applications

d. **Rationale:** This course provides a broad introduction to software engineering. The various process models required to develop software are also described. Moreover, the functional and non-functional requirements are also described.

e. **Course Learning Objectives:**

CLOBJ 1	Student will be able to understand about Software.
CLOBJ 2	Student will be able to create some Software.
CLOBJ 3	Student will be able to create some design about WAN or LAN.
CLOBJ 4	Understand different types of software.
CLOBJ 5	Demonstrate a software for testing purposes.
CLOBJ 6	Study about the Use Case study, CASE Tools, and Advanced Practices of System Dependability and Security.

f. **Course Learning Outcomes:**

CLO 1	Prepare and perform Software Requirement Specification and Software Project Management Plan.
CLO 2	Ensure the quality of software product, different quality standards, and software review techniques.
CLO 3	Apply the concept of Functional Oriented and Object-Oriented Approach for Software Design.
CLO 4	Understand modern Agile Development and Service Oriented Architecture Concept of Industry.
CLO 5	Analyze, design, verify, validate, implement, and maintain software systems.
CLO 6	Execute a Project Management Plan, tabulate Testing Plans, and reproduce effective procedures.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	T	P	C	Internal Evaluation			ESE		Total
				MSE	CE	P	Theory	P	
3	-	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Content	Weightage	Teaching Hours
1	**Introduction:** Study of Different Models, Software Characteristics, Components, Applications, Layered Technologies, Processes, Methods and Tools, Generic View Of Software Engineering, Process Models - Waterfall model, Incremental, Evolutionary process models - Prototype, Spiral And Concurrent Development Model; **Agile Development:** Agility and Agile Process model, Extreme Programming, Other process models of Agile Development and Tools.	10%	6
2	**Software Project Management:** Management Spectrum, People – Product – Process – Project, W5HH Principle, Importance of Team Management; Planning a Software Project: Scope and Feasibility, Effort Estimation, Schedule and Staffing, Quality Planning, Risk Management - Identification, Assessment, Control, Project Monitoring Plan, Detailed Scheduling.	10%	5
3	**Requirements Engineering:** Problem Recognition, Requirement Engineering Tasks, Processes, Requirements Specification, Use Cases and Functional Specification, Requirements Validation, Requirements Analysis.	10%	5
4	**Structured System Design:** Design Concepts, Design Model, Software Architecture, Data Design, Architectural Styles and Patterns, Architectural Design, Alternative Architectural Designs, Modeling Component Level Design and Its Modeling, Procedural Design, Object-Oriented Design. **Data Oriented Analysis & Design:** Difference between Data and Information, E-R Diagram, Dataflow Model, Control Flow Model, Control and Process Specification, Data Dictionary.	15%	5

5	**Coding and Unit Testing:** Programming Principles and Guidelines, Programming Practices, Coding Standards, Incremental Development of Code, Management of Code Evaluation, Unit Testing - Procedural Units, Classes, Code Inspection, Metrics - Size Measure, Complexity Metrics, Cyclomatic Complexity, Halstead Measure, Knot Count, Comparison of Different Metrics.	10%	4
6	**Software Testing and Quality Assurance:** Concepts, Psychology of Testing, Levels of Testing, Testing Process - Test Plan, Test Case Design, Execution, Black-Box Testing – Boundary Value Analysis – Pairwise Testing – State Based Testing, White-Box Testing Criteria and Test Case Generation and Tool Support; **Quality Assurance:** Quality Control, Assurance, Cost, Reviews, Software Quality Assurance, Approaches to SQA, Reliability, Quality Standards - ISO9000 and 9001.	15%	7
7	**CASE Tools and Advanced Practices of System Dependability and Security:** Computer Aided Software Engineering Tools, SCRUM Developments, Dependable System, Reliability Engineering, Safety Engineering, Security Engineering, Resilience Engineering.	15%	5
8	**Advanced Software Engineering:** Software Reuse, Component Based Software Engineering, Distributed Software Engineering, Service-Oriented Software Engineering, Real-Time Software Engineering, Systems Engineering, Systems of System.	15%	5

i. Text Books and Reference Books:

1. Software Engineering (Text Book) R.Pressman; 6th Edition
2. Internetworking with TCP/IP Principles, Protocols and Architecture
3. Software Engineering By Sommerville
4. Data Communication and Networking

j. List of Practicals:

1. Project Definition and objective of the specified module and Perform Requirement Engineering Process.
2. Identify Suitable Design and Implementation model from the different software engineering models.
3. Prepare Software Requirement Specification (SRS) for the selected module.
4. Develop Software Project Management Planning (SPMP) for the specified module.
5. Do Cost and Effort Estimation using different Software Cost Estimation models.

6. Prepare System Analysis and System Design of identified Requirement Specification using structure design as DFD with data dictionary and Structure Chart for the specific module.
7. Designing the module using Object-Oriented approach including Use Case Diagram with scenarios, Class Diagram, State Diagram, Collaboration Diagram, Sequence Diagram, and Activity Diagram.
8. Defining Coding Standards and walkthrough.
9. Write the test cases for the identified module.
10. Demonstrate the use of different Testing Tools with comparison.
11. Define security and quality aspects of the identified module.

Semester 4 - 3

a. **Course Name:** Computer Network

b. **Course Code:** 303105255

c. **Prerequisite:** Knowledge of Computer and Information system

d. **Rationale:** This course is designed to provide basic knowledge about data & signals. It also provides basic concepts of computer networks and a firm foundation for understanding how data communication occurs in the Transmission Medium. It will help to develop logical abilities and practically set up the network.

e. **Course Learning Objectives:**

CLOBJ 1	Student will be able to understand about network.
CLOBJ 2	Student will be able to create some network connection.
CLOBJ 3	Student will be able to create some design about some WAN or LAN.
CLOBJ 4	Understand different types of switching, routers, and their tables.
CLOBJ 5	Demonstrate addressing mapping with the network.
CLOBJ 6	Study the use of TCP/IP protocol, etc.

f. **Course Learning Outcomes:**

CLO 1	Draw the functional block diagram of wide-area networks (WANs), local area networks (LANs), and Wireless LANs (WLANs) and describe the function of each block.
CLO 2	Understand the functions of the different layers of the OSI Protocol.
CLO 3	Understand and design for a given requirement (small scale) of wide-area networks (WANs), local area networks (LANs), and Wireless LANs (WLANs) based on available market components.
CLO 4	Learn to address problem-related TCP/IP protocol developed for network programming.
CLO 5	Configure DNS, DDNS, TELNET, EMAIL, FTP, WWW, HTTP, SNMP, Bluetooth, and Firewalls using open-source available software and tools.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
3	-	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**DATA COMMUNICATION COMPONENTS:** Representation of data and its flow Networks, Various Connection Topology, Protocols and Standards, OSI model, Transmission Media, LAN: Wired LAN, Wireless LANs, Connecting LAN and Virtual LAN, Techniques for Bandwidth utilization: Multiplexing - Frequency division, Time division and Wave division, Concepts on spread spectrum	25%	11
2	**DATA LINK LAYER AND MEDIUM ACCESS SUB LAYER:** Error Detection and Error Correction - Fundamentals, Block coding, Hamming Distance, CRC; Flow Control and Error control protocols - Stop and Wait, Go back N ARQ, Selective Repeat ARQ, Sliding Window, Piggybacking, Random Access, Multiple access protocols - Pure ALOHA, Slotted ALOHA, CSMA/CD, CDMA/CA.	25%	11
3	**Network Layer:** Switching, Logical addressing - IPV4, IPV6; Address mapping - ARP, RARP, BOOTP and DHCP - Delivery, Forwarding and Unicast Routing protocols	20%	8
4	**Transport Layer:** Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), SCTP Congestion Control; Quality of Service, QoS improving techniques: Leaky Bucket and Token Bucket algorithm.	15%	6
5	**Application Layer:** Domain Name Space (DNS), DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Bluetooth, Firewalls, Basic concepts of Cryptography.	15%	6

i. Text Books and Reference Books:

1. Computer Networks (Text Book) by Andrew S. Tanenbaum and David J. Wetherall — PEARSON Edition
2. Internetworking with TCP/IP Principles, Protocols, and Architecture by Douglas E. Comer
3. Basic Electrical Engineering, By D. C. Kulshreshtha, McGraw Hill, Pub. Year 2009
4. Electrical and Electronics Technology, By E. Hughes Pearson, Pub. Year 2010

j. List of Practicals:

1. Experiments on Simulation Tools: (CISCO PACKET TRACER).
2. Experiments of Packet capture tool: Wireshark.
3. To study the behavior of generic devices used for networking: (CISCO PACKET TRACER).
4. Data Link Layer (Error Correction).
5. Virtual LAN.
6. Wireless LAN.
7. Inter networking with routers: 1: Experiment on same subnet 2: Perform Experiment across the subnet and observe functioning of Router via selecting suitable pair of Source and destination.
8. Implementation of SUBNETTING.
9. Routing at Network Layer.
10. Experiment on Transport Layer.

Semester 4 - 4

a. **Course Name:** Programming in Python with Full Stack Development

b. **Course Code:** 303105257

c. **Prerequisite:** Basic knowledge of Programming and web applications

d. **Rationale:** This course provides a broad introduction to Python programming and development of web applications. Developing and using Python as a scripting language for automating tasks and data processing. Moreover, building and deploying web applications using popular Python frameworks such as Django and Flask.

e. **Course Learning Objectives:**

CLOBJ 1	Gain familiarity with the fundamental concepts of web development and basic Python programming concepts.
CLOBJ 2	Gain knowledge to define functions in Python. Acquire knowledge of OOPS concepts.
CLOBJ 3	Acquire knowledge of how to work with modules and packages in Python.
CLOBJ 4	Understand and use the Flask framework.
CLOBJ 5	Understand and use the Django framework.
CLOBJ 6	Study the use of RESTful APIs.

f. **Course Learning Outcomes:**

CLO 1	Understand the fundamental concepts of web development.
CLO 2	Create and manipulate data using a variety of databases, including SQL and NoSQL.
CLO 3	Build and deploy web applications using a popular Python web framework, such as Django or Flask.
CLO 4	Design and implement APIs (application programming interfaces) that enable different applications to communicate with each other.
CLO 5	Test and debug web applications, and deploy them to production environments.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	T	P	C	Internal Evaluation			ESE		Total
				MSE	CE	P	Theory	P	
3	0	2	4	20	20	20	60	30	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT-I: Introduction to Python Programming** Introduction to Python and basic programming concepts, variables, data types, conditional statements and loops, Lists, Sets, Tuples, Dictionaries: Working with strings, lists, sets, tuples and dictionaries, including common operations and built-in functions.	15%	6
2	**UNIT-II: Functions and OOPS Concepts** Defining and using functions, including the use of arguments and return values. OOPS Concepts: Object, class, abstraction, encapsulation, polymorphism, Inheritance. Exceptions and File handling: Handling exceptions and working with files.	20%	5
3	**UNIT-III: Modules and Packages** Working with modules and packages in Python. Introduction to popular Python libraries for specific tasks, such as data analysis, web development, or game development. PyCharm IDE: GIT- Git Integration with PyCharm IDE, PyTests. Python connectivity with Databases MYSQL, MongoDB CRUD operations.	15%	5
4	**UNIT-IV: Flask Framework** Introduction to Flask and web development with Python, Installation in Virtual Environment. Creation Routing App Settings URL Building HTTP methods Templates Working with Static, Media Files. Sending Form Data to Template. Flask App with Database connectivity Sqlite3, MySQL. Handling Exceptions and Errors Flash Message Working with Mails. Authenticating and authorizing users with Flask-Login, Deploying a Flask application to a web server.	20%	10

5	**UNIT-V: Django Framework** Introduction to Django framework, Django Project Installation in Virtual Environment. Phases in Django Project Creation Create a Project. Creation of Apps and their Structure. Working with ADMIN Console. Creating Views URL Mapping. Template System Working with Models. Form Processing static, media files, Django App Deployment.	20%	10
6	**UNIT-VI: RESTful APIs** Introduction to RESTful APIs and the REST architectural style, Understanding the HTTP protocol and its role in RESTful APIs, Designing and implementing RESTful APIs using common HTTP methods, such as GET, POST, PUT, and DELETE, Using URLs and resource representations to identify and transfer data in RESTful APIs, Implementing best practices for designing and implementing RESTful APIs, such as using HTTP status codes, versioning, and error handling, Consuming RESTful APIs using common tools and libraries, such as cURL, Postman, and the requests library in Python, Building scalable and secure RESTful APIs using common frameworks and libraries Flask or FastAPI.	10%	6

i. Text Books and Reference Books:

1. Fluent Python, 2nd Edition by Luciano Ramalho (TextBook)
2. Learn Python3 the Hard Way By Zed Shaw
3. Django for Beginners: Build websites with Python and Django by William S. Vincent.
4. Learning Django Web Development by Samuli Natri.
5. Flask Web Development with Python by Miguel Grinberg.
6. Mastering Flask by Jack Stouffer.
7. Building RESTful Python Web Services by Gastón C. Hillar.
8. Building Web APIs with FastAPI by Samuel Colvin.

j. List of Practicals:

1. **Set-1**
    1. A program that converts temperatures from Fahrenheit to Celsius and vice versa.
    2. A program that calculates the area and perimeter of a rectangle.
    3. A program that generates a random password of a specified length.
    4. A program that calculates the average of a list of numbers.
    5. A program that checks if a given year is a leap year.

6. A program that calculates the factorial of a number.
7. A program that checks if a given string is a palindrome.
8. A program that sorts a list of numbers in ascending or descending order.
9. A program that generates a multiplication table for a given number.
10. A program that converts a given number from one base to another.

2. **Set-2**
    1. A program that models a bank account, with classes for the account, the customer, and the bank.
    2. A program that simulates a school management system, with classes for the students, the teachers, and the courses.
    3. A program that reads a text file and counts the number of words in it.
    4. A program that reads a CSV file and calculates the average of the values in a specified column.
    5. A program that reads an Excel file and prints the data in a tabular format.
3. **Set-3**
    1. A program that creates a simple web server and serves a static HTML page.
    2. A program that creates a web application that allows users to register and login.
    3. A program that creates a web application that allows users to upload and download files.
    4. A program that creates a web application that displays data from a database in a tabular format.
    5. A program that creates a web application that accepts user input and sends it to a server-side script for processing.
4. **Set-4**
    1. A program that creates a web application that uses a template engine to generate dynamic HTML pages.
    2. A program that creates a web application that supports AJAX requests and updates the page without reloading.
    3. A program that creates a web application that uses Django's built-in debugging features to troubleshoot errors and exceptions.
    4. A program that creates a web application that implements user authentication and authorization.
    5. A program that creates a web application that integrates with third-party APIs to provide additional functionality.
5. **Set-5**
    1. A program that creates a simple RESTful API that returns a list of users in JSON format.
    2. A program that creates a RESTful API that allows users to create, read, update, and delete resources.
    3. A program that creates a RESTful API that authenticates users using a JSON Web Token.

4. A program that creates a RESTful API that paginates the results of a query to improve performance.
5. A program that creates a RESTful API that supports data validation and error handling.

Semester 4 - 5

a. **Course Name:** Competitive Coding

b. **Course Code:** 303105259

c. **Prerequisite:** Computer Programming and Basic Syntaxes

d. **Rationale:** Competitive coding enhances problem-solving abilities by exposing individuals to a wide range of algorithmic challenges. It fosters critical thinking and quick decision-making skills, crucial for real-world problem-solving in computer science and software development. Engaging in competitive coding also promotes continuous learning and improvement, as participants strive to optimize solutions and compete against global coding communities.

e. **Course Learning Objectives:**

CLOBJ 1	Analyze and assess time complexity in algorithmic solutions, enabling the ability to make informed judgments during problem-solving processes.
CLOBJ 2	Demonstrate proficiency in the application of various sorting algorithms, employing them effectively to organize and manipulate data structures for problem-solving purposes.
CLOBJ 3	Evaluate problem requirements and make informed decisions on selecting the most suitable data structure to optimize solution efficiency and address specific problem constraints.
CLOBJ 4	Employ diverse problem-solving techniques to effectively tackle a range of challenges, showcasing adaptability and resourcefulness in approaching and resolving different types of problems.

f. **Course Learning Outcomes:**

CLO 1	Judge time complexity rules during problem solving.
CLO 2	Apply sorting algorithms to data structures to solve problems.
CLO 3	Select the best data structure to solve the given problem.
CLO 4	Solve given problems using different Problem-Solving Techniques.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				T	**P**	**CE**	**Theory**	**P**	
-	-	4	2	-	20	-	-	30	50

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. List of Practicals:

1. Write a program for implementing a MINSTACK which should support operations like push, pop, overflow, underflow, display.
   i. Construct a stack of N-capacity
   ii. Push elements
   iii. Pop elements
   iv. Top element
   v. Retrieve the min element from the stack
2. Write a program to deal with real-world situations where Stack data structure is widely used. Evaluation of expression: Stacks are used to evaluate expressions, especially in languages that use postfix or prefix notation. Operators and operands are pushed onto the stack, and operations are performed based on the LIFO principle.
3. Write a program for finding the Next Greater Element (NGE) from an array.
4. Write a program to design a circular queue (k) which should implement the following functions:
   i. Enqueue
   ii. Dequeue
   iii. Front
   iv. Rear
5. Write a program for an infix expression, and convert it to postfix notation. Use a queue to implement the Shunting Yard Algorithm for expression conversion.
6. Write a program for finding the Product of the three largest Distinct Elements. Use a Priority Queue to efficiently find and remove the largest elements.
7. Write a program to Merge two sorted linked lists.
8. Write a program to find the Merge point of two sorted linked lists.
9. Write a program to Swap Nodes pairwise in a linked list.
10. Write a program for building a function ISVALID to validate a Binary Search Tree (BST).

11. Write a program to Build a BST.
12. Write a program to determine the depth of a given Tree by implementing MAXDEPTH.
13. Write a program to understand and implement Tree traversals, i.e., Pre-Order, Post-Order, In-Order.
14. Write a program to perform Boundary Traversal on a BST.
15. Write a program for Lowest Common Ancestors (LCA) in a BST.
16. Write a program to verify and validate mirrored trees.
17. Write a program for a basic hash function in a programming language of your choice. Demonstrate its usage to store and retrieve key-value pairs.
18. Implement a hash table using separate chaining for collision handling. Perform operations like insertion, deletion, and search on the hash table.
19. Write a program to implement Two Sums using a HashMap.
20. Write a program to implement search, insert, and remove operations in a Trie.
21. Write a program to implement Huffman coding.
22. Write a program to find distinct substrings in a string.
23. Write a program to find the number of words in a Trie.
24. Write a program to view a tree from the left view.
25. Write a program to traverse a tree using Level Order Traversal.

i. Text Books:

1. Robert Sedgewick and Kevin Wayne, Algorithms, Part I and II, Addison-Wesley.
2. Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein, Introduction to Algorithms, MIT Press.
3. Steven S. Skiena, The Algorithm Design Manual, Springer.
4. Mark Allen Weiss, Data Structures and Algorithm Analysis in C++, Addison-Wesley.
5. Sahni, A. and Horowitz, E., Fundamental Data Structures, McGraw-Hill.

Semester 4 - 6

a. Course Name: Probability Statistics and Numerical Method

b. Course Code: 303191251

c. Prerequisite: Knowledge of Mathematics up to 12th science level

d. Rationale: The Mathematics I, Mathematics-II syllabus integrates fundamental calculus concepts, advanced mathematical techniques, and vector calculus, preparing students for engineering challenges with optimized problem-solving skills.

e. Course Learning Objectives:

CLOBJ 1	Understand fundamental concepts of probability, probability spaces, conditional probability, and Bayes' Rule for making informed statistical decisions.
CLOBJ 2	Analyze discrete and continuous random variables, compute expectations and variances, and explore key distributions such as Binomial, Poisson, and Normal.
CLOBJ 3	Develop skills in hypothesis testing, including large sample tests for proportions, means, standard deviations, and chi-square tests for goodness of fit and independence.
CLOBJ 4	Demonstrate proficiency in numerical methods for solving linear equations, finding roots of algebraic and transcendental equations using techniques like Gauss-Jacobi, Gauss-Seidel, Bisection, Newton-Raphson, and Regula-Falsi.
CLOBJ 5	Master the concepts of finite differences, interpolation using Newton's Forward and Backward Difference Formula, Newton's Divided, and Lagrange's Formula for Unequal Intervals.
CLOBJ 6	Gain expertise in numerical integration techniques such as the Trapezoidal rule, Simpson's 1/3rd and 3/8th Rules, Gaussian Quadrature, and solve ordinary differential equations using methods like Taylor's series, Euler, Modified Euler, and Runge-Kutta of the fourth order for first and second-order equations.

f. Course Learning Outcomes:

CLO 1	Demonstrate proficient problem-solving skills, translating real-world problems into mathematical formulations and applying appropriate techniques for solutions.
CLO 2	Develop integrated analytical and critical thinking skills by engaging with a wide range of mathematical structures, proofs, and problem-solving techniques presented throughout the entire syllabus.
CLO 3	Understand and interpret mathematical solutions within the context of specific problems, recognizing the practical applications of discrete mathematics in diverse fields covered in all units.
CLO 4	Communicate mathematical concepts and solutions clearly and effectively, both in written and verbal forms, adapting communication styles to the diverse topics covered in each unit.
CLO 5	Present mathematical arguments and solutions in a unified, logical, and organized manner, emphasizing clarity, coherence, and precision across all units.
CLO 6	Lay a solid foundation for more advanced courses in mathematics and related disciplines.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
4	-	-	4	20	20	-	60	-	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**UNIT 1: Correlation, Regression and Curve Fitting** Correlation and Regression – Rank correlation, Curve Fitting by The Method of Least Squares- Fitting of Straight Lines, Second Degree Parabolas and More General Curves.	18%	8
2	**UNIT 2: Probability and Probability Distributions** Probability Spaces, Conditional Probability, Bayes' Rule, Discrete and Continuous Random Variables, Independent Random Variables, Expectation and Variance of Discrete and Continuous Random Variables, Distribution and Their Properties: Binomial Distribution, Poisson Distribution, Normal Distribution.	23%	10
3	**UNIT 3: Testing of Hypothesis** Test of significance: Large sample test for single proportion, difference of proportions, single mean, difference of means, and difference of standard deviations. Test for single mean, difference of means, Test for ratio of variances, Chi-square test for goodness of fit and independence of attributes.	25%	15
4	**UNIT 4: Solution of a System of Linear Equations, Roots of Algebraic and Transcendental Equations** Gauss-Jacobi and Gauss-Seidel Methods, Solution of Polynomial and Transcendental Equations: Bisection Method, Newton-Raphson Method and Regula-Falsi Method.	18%	10
5	**UNIT 5: Finite Differences and Interpolation** Finite Differences, Relation between Operators, Interpolation using Newton's Forward and Backward Difference Formula. Newton's Divided and Lagrange's Formula for Unequal Intervals.	10%	6
6	**UNIT 6: Numerical Integration** Trapezoidal rule, Simpson's 1/3rd and 3/8th Rules, Gaussian Quadrature Formulae.	6%	2

i. Text Books:

1. B. S. Grewal, "Numerical Methods in Engineering & Science with Programs in C and C++", Khanna Publishers.
2. C.E. Froberg, "Introduction to Numerical Analysis", Addison-Wesley.
3. P. G. Hoel, S. C. Port and C. J. Stone, "Introduction to Probability Theory", Universal Book Stall, 2003 (Reprint).
4. S.C. Gupta and V. K. Kapoor, "Fundamentals of Mathematical Statistics", Sultan Chand & Sons

Semester 4 - 7

a. **Course Name:** Professional Grooming & Personality Development

b. **Course Code:** 203193252

c. **Prerequisite:** Knowledge of English language in practical life

d. **Rationale:** Knowledge and application of English, Aptitude, and Management Skills are crucial for better employability as well as professionalism.

e. **Course Learning Objectives:**

CLOBJ 1	Students will be able to demonstrate the ability to communicate clearly and persuasively in oral presentations.
CLOBJ 2	Students will practice active listening techniques to enhance understanding in professional interactions.
CLOBJ 3	Students will write professional emails, memos, and reports with clarity and conciseness.
CLOBJ 4	Students will understand and practice time management strategies effectively.
CLOBJ 5	Students will be able to demonstrate skills in resolving conflicts and negotiating effectively.
CLOBJ 6	Students will use digital communication tools and platforms effectively.

f. **Course Learning Outcomes:**

CLO 1	Identify and develop soft skills required for personal and professional growth.
CLO 2	Develop professional etiquette & desired behavior at the workplace.
CLO 3	Speak and participate effectively in oral organizational communication.
CLO 4	Improve comprehensive skills for reading.
CLO 5	Know how to be assertive in a professional environment.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	T	P	C	Internal Evaluation			ESE		Total
				MSE	CE	P	Theory	P	
0	1	0	1	0	100	0	0	0	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**Self Development and Assessment:** Various self-assessments for personal and professional development skills that are relevant to career development: Change, Grow, Persist, Prioritize, Read, Learn, Listen, Record, Remember, Guess, Think, Communicate, Relate, and Dream.	25%	4
2	**Corporate Etiquette:** Tips and guide to develop personality and gain various etiquettes manners, case studies, and activities. Telephone etiquette Etiquette for foreign business trips Etiquette for small talks Respecting privacy Learning to say 'No'	25%	4
3	**Public Speaking:** It's process of communicating information to an audience and is helpful in career advancement. Effective Public speaking skills includes: Choosing appropriate pattern Selecting appropriate method Art of persuasion Making speeches effective Delivering different types of speeches	20%	4
4	**Reading Skills Activity & Reading Comprehension:** Aims to improve students' comprehensive skills in English Language by getting them involved in reading activity and providing practice for reading comprehension.	15%	2

5	**Listening Skills- Inquiry Based Listening Questions:** Aims to improve students' listening skills in English Language providing them practice of various types of inquiry based listening tracks. Students will listen and will be able to find out details from the conversations.	15%	1

*Continuous Evaluation: It consists of Assignments/Seminars/Presentations/Quizzes/Surprise Tests (Summative/MCQ) etc.

i. Reference Books:

1. Business Correspondence and Report Writing SHARMA, R. AND MOHAN, K.
2. Communication Skills Kumar S and Lata P; New Delhi Oxford University Press
3. Practical English Usage MICHAEL SWAN
4. A Remedial English Grammar for Foreign Student F.T. WOOD

Semester 5-1

a. **Course Name:** Design and Analysis of Algorithm

b. **Course Code:** 303105218

c. **Prerequisite:** Data structures, Fundamentals of programming

d. **Rationale:** Analyze the asymptotic performance of algorithms. Write rigorous correctness proofs for algorithms. Demonstrate a familiarity with major algorithms and data structures. Apply important algorithmic design paradigms and methods of analysis. Synthesize efficient algorithms in common engineering design situations.

e. **Course Learning Objectives:**

CLOBJ 1	Develop the ability to analyze the running time of any given algorithm using asymptotic analysis and prove the correctness of basic algorithms.
CLOBJ 2	Design efficient algorithms for computational problems, using various algorithm design techniques taught in the course.
CLOBJ 3	Explain the major graph algorithms and their analyses. Employ graphs to model engineering problems, when appropriate.
CLOBJ 4	Analyze String matching algorithms.
CLOBJ 5	Explain the complexity classes P, NP, and NP-Complete, and demonstrate the NP-Completeness of a specific problem.

f. **Course Learning Outcomes:**

CLO 1	Develop the ability to analyze the running time of any given algorithm using asymptotic analysis and prove the correctness of basic algorithms.
CLO 2	Design efficient algorithms for computational problems, using various algorithm design techniques taught in the course.
CLO 3	Explain the major graph algorithms and their analyses. Employ graphs to model engineering problems, when appropriate.
CLO 4	Analyze String matching algorithms.
CLO 5	Explain the complexity classes P, NP, and NP-Complete, and demonstrate the NP-Completeness of specific problems.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
3	-	4	5	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	**Topics**	**Weightage (%)**	**Teaching Hours**
1	Introduction and Analysis of Algorithms: Algorithm: Definition, Properties, Types of Algorithms, Writing an Algorithm, Analysis: Parameters, Design Techniques of Algorithms Asymptotic Analysis: Big Oh, Big Omega & Big Theta Notations, Lower Bound, Upper Bound and Tight Bound, Best Case, Worst Case, Average Case, Analyzing control statement, Loop invariant and the correctness of the algorithm, Recurrences-substitution method, recursion tree method, master method. Sorting Techniques with analysis: Bubble Sort, Selection Sort, Insertion Sort.	20%	10
2	Divide & Conquer Algorithms: Structure of divide-and-conquer algorithms, Examples: Binary search, Quick sort, Merge sort, Strassen's Multiplication, Max-Min problem.	20%	6
3	Greedy Algorithms: Introduction, Elements of Greedy Strategy, Minimum Spanning Tree: Kruskal's & Prim's Algorithm, Dijkstra's Algorithm, Knapsack Problem, Activity Selection Problem, Huffman Codes.	20%	8
4	Dynamic Programming: Principle of Optimality, 0/1 Knapsack Problem, Making Change Problem, Chain Matrix Multiplication, Longest Common Subsequence, All Pair Shortest Paths: Warshall's and Floyd's Algorithms.	20%	8
5	Exploring Graphs: An introduction using graphs and games, Undirected Graph, Directed Graph, Traversing Graphs, Depth First Search, Breadth First Search, Topological Sort.	5%	3
6	Backtracking and Branch & Bound: Introduction to Backtracking, Introduction to Branch & Bound, 0/1 Knapsack Problem, N-Queens Problem, Travelling Salesman Problem.	5%	4

7	String Matching & NP Completeness: String Matching: Introduction to String Matching, Naive String Matching, Rabin-Karp Algorithm, Kruth-Morris-Pratt Algorithm, String Matching using Finite Automata. NP Completeness: Introduction to NP Completeness, P Class Problems, NP Class Problems, Hamiltonian Cycle.	10%	6

i. Reference Books:

1. "Introduction to Algorithms, 4TH Edition" by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein, MIT Press/McGraw-Hill. (TextBook)
2. "Fundamentals of Algorithms" by E. Horowitz et al. (TextBook)
3. "Algorithm Design, 1ST Edition" by Jon Kleinberg and Éva Tardos, Pearson.
4. "Algorithm Design: Foundations, Analysis, and Internet Examples, Second Edition" by Michael T. Goodrich and Roberto Tamassia, Wiley.
5. "Algorithms—A Creative Approach, 3RD Edition" by Udi Manber, Addison-Wesley, Reading, MA.

j. List of Practical:

1. Write a program to determine whether the given number is Prime or not.
2. Given a sorted array and a target value, return the index if the target is found. If not, return the index where it would be if it were inserted in order.
3. There are N children standing in a line with some rating value. You want to distribute a minimum number of candies to these children such that:
   - Each child must have at least one candy.
   - The children with higher ratings will have more candies than their neighbours.

   You need to write a program to calculate the minimum candies you must give.
4. There is a new barn with N stalls and C cows. The stalls are located on a straight line at positions x_1, x_N $(0 \leq x_i \leq 1,000,000,000)$. We want to assign the cows to the stalls, such that the minimum distance between any two of them is as large as possible. What is the largest minimum distance?
5. Given an undirected graph with V vertices and E edges, check whether it contains any cycle or not.
6. There are n servers numbered from 0 to n–1 connected by undirected server-to-server connections forming a network where connections$[i] = [a_i, b_i]$ represents a connection between servers a_i and b_i. Any server can reach other servers directly or indirectly through the network. A critical connection is a connection that, if removed, will make some servers unable to reach some other servers. Return all critical connections in the network in any order.
7. Given a grid of size $N \times M$ (N is the number of rows and M is the number of columns in the grid) consisting of '0's (Water) and '1's (Land). Find the number of islands.

8. Given a grid of dimension $N \times M$ where each cell in the grid can have values 0, 1, or 2 which has the following meaning:
   - 0: Empty cell
   - 1: Cells have fresh oranges
   - 2: Cells have rotten oranges

   We have to determine what is the minimum time required to rot all oranges. A rotten orange at index $[i, j]$ can rot other fresh oranges at indexes $[i-1, j]$, $[i+1, j]$, $[i, j-1]$, $[i, j+1]$ (up, down, left and right) in unit time.
9. Given two strings str1 and str2 and below operations that can be performed on str1. Find the minimum number of edits (operations) required to convert 'str1' into 'str2'.
   - Insert
   - Remove
   - Replace

   All of the above operations are of equal cost.
10. The "Minimum Path Sum" problem states that given an $n \times m$ grid consisting of non-negative integers, we need to find a path from top-left to bottom-right, which minimizes the sum of all numbers along the path.
11. Given string num representing a non-negative integer num, and an integer k, return the smallest possible integer after removing k digits from num.
12. There is a robot on an $m \times n$ grid. The robot is initially located at the top-left corner (i.e., grid[0][0]). The robot tries to move to the bottom-right corner (i.e., grid$[m-1][n-1]$). The robot can only move either down or right at any point in time. Given the two integers m and n, return the number of possible unique paths that the robot can take to reach the bottom-right corner.

Semester 5 - 2

a. **Course Name:** Artificial Intelligence

b. **Course Code:** 303105307

c. **Prerequisite:** Data structure, Formal Languages and automata Theory, Mathematics

d. **Rationale:** This course provides a broad introduction to Artificial Intelligence. AI techniques for search and knowledge representation also Apply knowledge of AI planning and machine learning techniques to real-world problems.

e. **Course Learning Objectives:**

CLOBJ 1	Students will explore the foundational concepts of Artificial Intelligence, including problem-solving, search strategies, knowledge representation, and reasoning.
CLOBJ 2	Students will apply AI techniques such as machine learning, natural language processing, and expert systems to solve real-world problems.
CLOBJ 3	Students will design intelligent agents capable of perceiving, reasoning, and acting autonomously in dynamic environments.
CLOBJ 4	Students will evaluate and compare AI algorithms based on performance metrics, ethical implications, and applicability to various domains.

f. **Course Learning Outcomes:**

CLO 1	. Discuss AI fundamentals, history, and future trends to develop solutions for problem-solving, inference, perception, knowledge representation, and learning tasks.
CLO 2	Utilize knowledge representation methods like propositional logic, predicate logic, and frame notation to effectively represent knowledge within AI systems.
CLO 3	Discover methods for solving AI problems, including diverse search algorithms and techniques like non-monotonic reasoning, probability theory, Bayesian networks, and fuzzy logic for effective decision-making in uncertain scenarios.
CLO 4	Apply Natural Language Processing (NLP), Neural Networks and Expert Systems technologies effectively in real-world scenarios

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
3	-	2	4	20	20	20	60	30	150

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**Introduction:** Definition of an AI, Major Areas of Artificial Intelligence, AI Techniques, History, AI problems, Production Systems, Problem characteristics, Intelligent Agents, Agent Architecture, AI Application (E-Commerce, Medicine), AI Representation, Properties of internal representation, Future scope of AI, Issues in the design of search algorithms. Introduction to AI Problems and Applications, Defining Problems as a State Space Search, Problem Characteristics, Production Systems.		25%
11			

2	**2 Search techniques:** Generate-And-Test, Hill Climbing, Best-First Search, Problem Reduction, Constraint Satisfaction, Means-Ends Analysis. Heuristic search, Hill Climbing, Best first search, mean and end analysis, Constraint Satisfaction, A*, and AO* Algorithm, Knowledge Representation: Basic concepts, Knowledge representation Paradigms, Propositional Logic, Inference Rules in Propositional Logic, Knowledge Representation using Predicate Logic, Predicate Calculus, Predicate and arguments, ISA hierarchy, Frame notation, Resolution, Natural Deduction	25%	11
3	**3 Knowledge Representation:** Knowledge Representation – Representation and Mappings, Different Approaches, Issues in knowledge representation. Predicate Logic - Representation Simple Facts in Logic, Representing Instance and Isa Relationships, Computable Functions and Predicates, Resolution. Propositional Logic: Representation, Inference, Reasoning Patterns, Resolution, First-order Logic: Representation, Inference, Reasoning Patterns, Resolution	20%	8
4	**Uncertainty:** Non-Monotonic Reasoning, Logics for Non-Monotonic Reasoning, Forward rules, and Backward rules, Justification based Truth Maintenance Systems, Semantic Nets Statistical Reasoning, Probability and Bayes' theorem, Bayesian Network, Markov Networks, Hidden Markov Model, Basis of Utility Theory, Utility Functions.	15%	6
5	**Fuzzy Sets and Fuzzy Logic:** Fuzzy Set Operations, Membership Functions, Fuzzy Logic, Hedges, Fuzzy Proposition and Inference Rules, Fuzzy Systems	15%	6
6	**Natural Language Processing:** Introduction, Syntactic Processing, Semantic Analysis, Semantic Analysis, Discourse and Pragmatic Processing, Spell Checking. Systems	15%	6
7	**Neural Networks and Expert systems:** Introduction to neural networks and perception-qualitative Analysis, Neural net architecture and applications, Utilization and functionality, the architecture of the expert system, knowledge representation, two case studies on expert systems	15%	6

i. Text Books and Reference Books:

1. Artificial Intelligence: A New Synthesis, Harcourt Publishers (TextBook) By N. J. Nilsson — Harcourt Publishers
2. Artificial Intelligence (TextBook) By Elaine Rich and Kevin Knight — TMH
3. Artificial Intelligence-Structures and Strategies For Complex Problem Solving By George F. Luger — Pearson Education / PHI
4. Artificial Intelligence-A Modern Approach By Stewart Russell and Peter Norvig — Pearson Education/ Prentice Hall of India — 2
5. Artificial Intelligence – A Practical Approach By Patterson — Tata McGraw Hill — 3

j. List of Practicals:

1. Develop an AI-based medical diagnosis system using expert systems architecture and knowledge representation techniques.
2. Build an intelligent agent for optimizing e-commerce inventory management using search algorithms like hill climbing and best-first search.
3. Implement a constraint satisfaction algorithm to solve scheduling problems in healthcare facilities
4. Create a recommendation system for personalized learning using means-end analysis and heuristic search techniques.
5. Develop a problem-solving agent for optimizing resource allocation in logistics using A* and AO* algorithms
6. Develop a fuzzy logic-based system for predicting stock market trends considering uncertain market conditions.
7. Write a program to implement BFS (Water Jug problem or any AI search problem) 2: Write a program to implement DFS (Water Jug problem or any AI search problem).
8. Define a predicate brother(X,Y) which holds iff X and Y are brothers. 2: Define a predicate cousin(X,Y) which holds iff X and Y are cousins. 3:Define a predicate grandson(X,Y) which holds iff X is a grandson of Y. 4:Define a predicate descendent(X,Y) which holds iff X is a descendent of Y

   Consider the following genealogical tree: father(a,b). father(a,c). father(b,d). father(b,e). father(c,f). Say which answers, and in which order, are generated by your definitions for the following queries in Prolog: ?- brother(X,Y). ?- cousin(X,Y). ?- grandson(X,Y). ?- descendent(X,Y)
9. Write a program to implement Tic-Tac-Toe game using python.
10. Create a spell-checking application utilizing natural language processing (NLP) techniques, including syntactic and semantic analysis.
11. Design a neural network architecture for pattern recognition in medical imaging for disease diagnosis.

Semester 5-3

a. **Course:** Professionalism & Corporate Ethics

b. **Course Code:** 303193304

c. **Prerequisite:** Knowledge of English language in practical life

d. **Rationale:** This course aims to provide students with a solid understanding of ethics in engineering, professionalism, and corporate ethics. It will help students develop communication skills, prepare for business school entrance exams, and improve their ability to make ethical decisions in a professional setting.

e. **Course Learning Objectives:**

CLO 1	Understand the scope and significance of engineering ethics and professionalism.
CLO 2	Apply ethical decision-making skills in resolving dilemmas in professional settings.
CLO 3	Develop communication and listening skills essential for professional environments.
CLO 4	Prepare for management entrance exams such as GMAT and CAT, and improve verbal communication.
CLO 5	Learn to effectively prepare business documents, such as brochures and minutes of meetings.

f. **Course Outcome:**

CO No.	**Course Outcome Description**
CO 1	Identify and evaluate ethical issues in engineering and corporate scenarios.
CO 2	Communicate effectively in both written and oral forms in professional settings.
CO 3	Analyze and solve ethical dilemmas in corporate contexts.
CO 4	Prepare and present professional documents and communications.
CO 5	Demonstrate critical thinking in analyzing case studies and real-world scenarios.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
0	1	0	1	0	100	0	0	0	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage (%)	Teaching Hours
1	**Ethics in Engineering:** Scope of engineering ethics, accepting and sharing responsibility, resolving ethical dilemmas, case studies.	20%	5
2	**Group Discussion:** Communication core, definition, types, process, guidelines, mock round-1.	10%	3
3	**Introduction to B-School Tests:** Students will be able to solve verbal questions from the GMAT, CAT, and distinguish between national & international levels of Management exams.	15%	2
4	**Listening Skills - Advanced Level:** Demonstrate ability to listen to more than two minutes of audio clips and solve questions based on it.	10%	1
5	**Preparing Brochures:** Establishing the purpose of writing and determining the audience for whom the brochure is written.	15%	2
6	**Agenda & Minutes of Meeting:** Explaining what an agenda and minutes of meeting are and their usefulness.	10%	1
7	**Reading Comprehension - Intermediate Level:** Skim for main ideas, make use of contextual clues, and solve related questions.	20%	8

Semester 5-4

a. Course: Quant and Reasoning

b. Course Code: 303105311

c. Prerequisite: Good fundamentals in calculations and ability to think logically.

d. Rationale: The course focuses on building core aptitude and reasoning skills. These include analytical thinking, problem-solving, and logical decision-making abilities—vital for engineers in real-world scenarios such as software development, project analysis, and competitive assessments.

e. Course Learning Objectives:

CLO 1	Understand core mathematical concepts related to number systems, averages, ratios, and profit/loss.
CLO 2	Apply logical reasoning techniques to problems involving directions, seating arrangements, syllogisms, clocks, and calendars.
CLO 3	Develop speed and accuracy in solving aptitude problems through practice and structured approaches.
CLO 4	Solve real-world problems using quantitative methods like permutations, combinations, and probability.
CLO 5	Prepare for competitive exams and placement tests by strengthening analytical and reasoning abilities.

f. Course Outcome:

CO 1	Apply logic and critical thinking skills to analyze information and draw logical conclusions.
CO 2	Solve complex problems by breaking them into manageable parts and creating effective solutions.
CO 3	Demonstrate the ability to approach problem-solving from different perspectives.
CO 4	Master foundational quantitative techniques for competitive and academic aptitude tests.
CO 5	Evaluate and solve diverse analytical puzzles and reasoning scenarios confidently.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	T	P	C	Internal Evaluation			ESE		Total
				MSE	CE	P	Theory	P	
3	0	0	3	20	20	0	60	0	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage (%)	Teaching Hours
1	**UNIT-1:** Number system, LCM & HCF simplifications and approximations	9%	4
2	**UNIT-2:** Averages, progressions	9%	4
3	**UNIT-3:** Ratio and proportion, Problems on Ages, Percentages	12%	5
4	**UNIT-4:** Profit & loss, partnerships, S.I & C.I	12%	5
5	**UNIT-5:** Time & work, pipes and cisterns, Time speed and distance, Problems on train crossings, Boats & streams	18%	8
6	**UNIT-6:** Permutations & combinations, probability	11%	5
7	**UNIT-7:** Directions, seating arrangements	4%	2
8	**UNIT-8:** Clocks, calendars	6%	3
9	**UNIT-9:** Cubes & Dice, syllogisms	9%	4
10	**UNIT-10:** Blood Relations	5%	2
11	**UNIT-11:** Series, Analogy, odd man out, coding and Decoding	5%	3

i. Reference Books:

1. "Quantitative Aptitude for CAT" by Arun Sharma (TextBook)
2. "Logical Reasoning for CAT" by Arun Sharma
3. "Quantitative Aptitude" by Abhijit Guha

Semester 5-5

a. **Course:** AWS Fundamentals

b. **Course Code:** 303105301

c. **Prerequisite:** Basic understanding of computer concepts and basic programming

d. **Rationale:** This course provides a broad introduction to AWS cloud infrastructure, services, security and compliance, as well as billing, pricing, and support plans.

e. **Course Learning Objectives:**

CLOBJ 1	Describe the architecture of AWS global infrastructure including Regions, Availability Zones, and Edge Locations.
CLOBJ 2	Analyze the core AWS services in the areas of compute, storage, database, application integration, and DevOps, and evaluate their application in designing reliable and scalable cloud solutions.
CLOBJ 3	Analyze AWS security mechanisms including identity and access management, encryption, and compliance frameworks, to assess their effectiveness in maintaining secure and compliant cloud environments.
CLOBJ 4	Analyze AWS pricing strategies, support tiers, and budgeting tools to understand cost optimization in cloud environments.
CLOBJ 5	Apply knowledge of AWS SLAs, service lifecycle, and the Well-Architected Framework to assess and design resilient, efficient, and secure cloud architectures.

f. **Course Outcome:**

CO 1	Describe the architecture of AWS global infrastructure including Regions, Availability Zones, and Edge Locations.
CO 2	Analyze the core AWS services in the areas of compute, storage, database, application integration, and DevOps, and evaluate their application in designing reliable and scalable cloud solutions.
CO 3	Analyze AWS security mechanisms including identity and access management, encryption, and compliance frameworks, to assess their effectiveness in maintaining secure and compliant cloud environments.
CO 4	Analyze AWS pricing strategies, support tiers, and budgeting tools to understand cost optimization in cloud environments.
CO 5	Apply knowledge of AWS SLAs, service lifecycle, and the Well-Architected Framework to assess and design resilient, efficient, and secure cloud architectures.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
2	0	0	2	20	20	-	60	-	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	**Topics**	**Weightage (%)**	**Teaching Hours**
1	**Cloud Concepts:** Introduction to Cloud Computing, Benefits of Cloud Adoption, Cloud Deployment Models: Public Cloud, Private Cloud, Hybrid Cloud, Cloud Service Models: Infrastructure as a Service (IaaS), Platform as a Service (PaaS), Software as a Service (SaaS), AWS Global Infrastructure: Regions, Availability Zones, and Edge Locations.	15%	5
2	**AWS Core Services:** Compute Services: Amazon EC2 (Elastic Compute Cloud), AWS Lambda (serverless), Auto Scaling and Elastic Load Balancing, Storage Services: Amazon S3 (Simple Storage Service), Amazon EBS (Elastic Block Store), Amazon EFS (Elastic File System), Database Services: Amazon RDS (Relational Database Service), Amazon DynamoDB (NoSQL), Amazon Aurora, Application Integration: Amazon SQS (Simple Queue Service), Amazon SNS (Simple Notification Service), AWS Step Functions, Developer Tools & DevOps: AWS CodeBuild, CodeDeploy, CodePipeline.	20%	7
3	**Security, Privacy, Compliance, and Trust:** Identity and Access Management (IAM): Users, Groups, Roles, and Policies, Data Protection and Encryption: AWS Key Management Service (KMS), AWS Certificate Manager (ACM), Compliance Programs and Frameworks: GDPR, HIPAA, SOC, ISO, etc., Shared Responsibility Model, AWS Organizations & Service Control Policies (SCPs).	25%	7

4	**AWS Pricing and Support:** AWS Pricing Models: On-Demand, Reserved, and Spot Instances, Free Tier Overview, Cost Management Tools: AWS Pricing Calculator, AWS Cost Explorer, AWS Budgets, Support Plans: Basic, Developer, Business, and Enterprise Support, Billing Dashboard & Alerts.	15%	5
5	**AWS SLA and Service Lifecycle:** AWS Service Level Agreements (SLAs): Uptime Guarantees for Key Services, AWS Well-Architected Framework: Operational Excellence, Reliability, Performance Efficiency, Cost Optimization, Security, AWS Service Lifecycle: Preview, General Availability (GA), Deprecation, Change Management: Communication around service updates and maintenance via AWS Health Dashboard.	25%	6

i. Reference Books:

1. "AWS Basics: Beginners Guide" by Gordon Wong

2. "A Hands-On Guide to the Fundamentals of AWS Cloud" by Mark Wilkins

3. "Amazon Web Services in Action" by Andreas Wittig Michael Wittig

Semester 5-6

a. Course Name: Enterprise Programming using Java

b. Course Code: 303105309

c. Prerequisite: Basic knowledge of software applications.

d. Rationale: This course introduces the fundamentals of enterprise-level programming in Java. It covers database connectivity, server-side development, and modern frameworks to build scalable web applications.

e. Course Learning Objectives:

CLOBJ 1	Understand JDBC and connect Java applications with Oracle and MySQL databases.
CLOBJ 2	Learn servlet lifecycle and session management concepts.
CLOBJ 3	Perform CRUD operations using JSP, Hibernate, and Spring Boot.
CLOBJ 4	Develop modern Java-based web applications using the Spring Boot framework.

f. Course Learning Outcomes:

CLO 1	Analyze and implement JDBC connectivity with Oracle and MySQL.
CLO 2	Use Servlet Configuration and Context effectively in Java web applications.
CLO 3	Apply CRUD operations using JSP and Hibernate for efficient data handling.
CLO 4	Design and deploy web applications using Spring Boot.

g. Teaching & Examination Scheme:

Teaching Scheme				**Evaluation Scheme**					
L	**T**	**P**	**C**	**Internal Evaluation**			**ESE**		**Total**
				MSE	**CE**	**P**	**Theory**	**P**	
2	0	0	2	20	20	-	60	-	100

L- Lectures; **T-** Tutorial; **P-** Practical; **C-** Credit; **MSE-** Mid-Semester Evaluation; **CE-** Continuous Evaluation; **ESE-** End Semester Examination

h. Course Content:

Sr. No.	Topics	Weightage	Teaching Hours
1	**Foundation of Enterprise Programming:** JDBC, architecture, Oracle, MySQL, Maven integration	10%	3
2	**Servlets:** Lifecycle, API, annotations, context, session tracking, CRUD operations	15%	4
3	**JSP:** Scripting, directive elements, CRUD operations	15%	4
4	**Hibernate (ORM):** Architecture, JPA, transactions, annotations, CRUD operations	20%	6
5	**Spring:** Architecture, modules, DI, autowiring, MVC, CRUD operations	20%	7
6	**Spring Boot:** Web apps, DI, AOP, Spring REST	20%	6

i. Text Books:

1. Java Enterprise in a Nutshell – Jim Farley, William Crawford, David Flanagan (TextBook)
2. Java EE 8 Design Patterns and Best Practices – Rhuan Rocha
3. Java EE and HTML5 Enterprise App Dev – John Brock, Arun Gupta, Geertjan Wielenga
4. Java 8 Programming Black Book

Semester 5 - 7

a. **Course Name:** Theory of Computation

b. **Course Code:** 303105306

c. **Prerequisite:** Calculus, Data Structures, and Algorithms

d. **Rationale:** Formal Language and Automata Theory helps in natural language processing to solve problems on a model of computation using algorithms. It enables learners to understand how machines can be made to simulate thinking.

e. **Course Learning Objectives:**

CLOBJ 1	Understand the fundamental concepts of formal languages, grammars, and automata theory.
CLOBJ 2	Apply regular expressions, DFA, NFA, and their conversions to solve computational problems.
CLOBJ 3	Solve computational problems using context-free grammar and pushdown automata.
CLOBJ 4	Design Turing machines and understand their role in computation and language recognition.
CLOBJ 5	Explore the concepts of decidability, undecidability, and computability through Turing machines and formal proofs.

f. **Course Learning Outcomes:**

CLO 1	Recognize the basic concepts and applications of Theory of Computation.
CLO 2	Solve computational problems using regular languages and finite automata.
CLO 3	Solve computational problems using context-free grammar and pushdown automata.
CLO 4	Design Turing machines for simple computational problems.
CLO 5	Analyze various concepts of undecidability and computable functions.

g. Teaching & Examination Scheme:

Teaching Scheme				Evaluation Scheme					
L	**T**	**P**	**C**	**MSE**	**CE**	**P**	**Theory**	**P**	**Total**
3	-	-	3	20	20	-	60	-	100

L - Lectures; **T -** Tutorial; **P -** Practical; **C -** Credit; **MSE -** Mid-Semester Evaluation; **CE -** Continuous Evaluation; **ESE -** End Semester Examination

h. Course Content:

Sr. No.	Content	Weightage	Teaching Hours
1	**Introduction:** Alphabet, languages and grammars, productions and derivation, Chomsky hierarchy of languages	5%	2
2	**Regular languages and finite automata:** Regular expressions and languages, deterministic finite automata (DFA) and equivalence with regular expressions, Moore machines and Mealy machines, conversion from Mealy to Moore and vice versa, nondeterministic finite automata (NFA) and equivalence with DFA, regular grammars and equivalence with finite automata, properties of regular languages, pumping lemma for regular languages, minimization of finite automata.	30%	12
3	**Grammars:** Context-free grammars (CFG) and languages (CFL), Chomsky normal forms, nondeterministic pushdown automata (PDA) and equivalence with CFG, parse trees, ambiguity in CFG, pumping lemma for context-free languages, deterministic pushdown automata, closure properties of CFLs. Context-sensitive languages: Context-sensitive grammars (CSG) and languages.	35%	15
4	**Turing machines:** The basic model for Turing machines (TM), Turing-recognizable (recursively enumerable) and Turing-decidable (recursive) languages and their closure properties, variants of Turing machines, nondeterministic TMs and equivalence with deterministic TMs, unrestricted grammars and equivalence with Turing machines, TMs as enumerators.	25%	10
5	**Undecidability:** Church-Turing thesis, universal Turing machine, the universal and diagonalization languages.	5%	6

i. Text Books and Reference Books:

1. *Introduction to Automata Theory, Languages and Computation* by John E. Hopcroft, Rajiv Motwani, and Jeffrey D. Ullman – Pearson

2. *Elements of the Theory of Computation* by Harry R. Lewis and Christos H. Papadimitriou – Pearson Education Asia

3. *Introduction to the Theory of Computation* by Michael Sipser – PWS Publishing

4. *Introduction to Languages and the Theory of Computation* by John C. Martin – McGraw Hill

5. *Automata and Computability* by Dexter C. Kozen – Undergraduate Texts in Computer Science, Springer