

Bachelor of Science in Design in Animation and VFX [3 Years Regular/4 Years (Honours/Honours with Research)]	
Faculty of Design	
Parul University	
Teaching and Examination Scheme for Batch 2023-24	
(NOTE: A credit is a unit by which the coursework is measured. It determines the number of hours of instruction required per week over the duration of a semester (Minimum 15 weeks/90 days)	
1. 1 Theory Credit = 15 hours of academic activity engagement in a semester	
2. 1 Credit of (Practical/Internship/workshop-based activity/ Self-Learning-Online/Offline) = 30 Hours of engagement in a semester	
3. 1 Credit of Experiential learning (Field Visit/ Industry Visit)/ Assignments = 40-45 hours of engagement in a semester.	
4. Research Project/Dissertation: Entire Seventh & Eighth Semesters (12 Credits)	
T = Theory, P = Practical, CE = Continuous Evaluation	
Bachelor of Science in Design in Animation and VFX with Minor in	
1. Graphic Design	
2. Sound Design	
3. Film Making	
4. Game Design.	

Semester 1

[illegible]

Semester 2

[illegible]

Semester 3

[illegible]

Semester 4

[illegible]

Semester 5

[illegible]

Semester 6

				Teaching Scheme (Hours / Week)			Internal Marks			External Marks		Passing Marks (Theory + CE)	Passing Marks (Practical)	Total Marks
NCrF Credit Level	Code	Subject	Credit	Lect	Lab	Tut	T	P	CE	T	P	Int.+Ext.	Int.+Ext.	
		Major (Discipline Specific Course)												
5.5	18010506DS01	FX & Simulation - I	4	-	6	1	-	40	20	-	40	-	50	100
	18010506DS02	Stylized Animation / Look & Feel Development	4	-	6	1	-	40	20	-	40	-	50	100
	18010506DS03	Showreel Development	4	-	6	1	-	40	20	-	40	-	50	100
		Minor -6 / Interdisciplinary Course (Select any one)												
	18010506GD01	Graphic Design: 3D Motion Design	4	2	4	-	-	40	20	-	40	-	50	100
	18010606SD01	Sound Design: Electronic music production		2	4	-	-	40	20	-	40	-	50	100
	18010506FM01	Film Making: Editing and post-production		2	4	-	-	40	20	-	40	-	50	100
	18010506GA01	Game Design: Creating FX for Games		2	4	-	-	40	20	-	40	-	50	100
		Ability Enhancement Course -5												
	00019306AE01	Professional Ethics and Communication	2	-	-	-	-	-	100	-	-	40	-	100
	18010506IN01	Internship/Mini Project-1 (in Major Specific Course)	4	-	8	-	-	40	-	-	60	-	50	100
	Total		22											

Internship Guidelines: 30 days (120 Hrs.)

Semester 7

[illegible]

Research Project Guidelines:

Advanced – level disciplinary/interdisciplinary courses related to topic selection and research methodology and initial stage of research will be conducted like: determining the definition of the information needed, determining the methods of collection of qualitative and quantitative data, conducting secondary data analysis etc.

On-the-Job Training Guidelines: 45 days (180 Hrs.)

Semester 8

[illegible]

Total Credit of the Programme	176											
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Research Project Guidelines:

The final semester will be devoted to seminar presentation, preparation and submission of research project report/dissertation. The project work/dissertation will be on a topic in the disciplinary programme of study or an interdisciplinary topic.

On-the-Job Training Guidelines: 45 days (180 Hrs.)

Note: Course Curriculum from 4th Semester up to 8th semester may undergo revision. Any revision to this effect will be uploaded on the University Website. Students are requested to visit the University Website for any updates related to the revision in the course curriculum or shall contact Dean/HoI/Hod for the same.